Package 'withr'

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Title Run Code 'With' Temporarily Modified Global State

Version 3.0.2

Description A set of functions to run code 'with' safely and temporarily modified global state. Many of these functions were originally a part of the 'devtools' package, this provides a simple package with limited dependencies to provide access to these functions.

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URL https://withr.r-lib.org, https://github.com/r-lib/withr#readme

BugReports https://github.com/r-lib/withr/issues

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defer

Defer Evaluation of an Expression

Description

Similar to on.exit(), but allows one to attach an expression to be evaluated when exiting any frame currently on the stack. This provides a nice mechanism for scoping side effects for the duration of a function's execution.

defer

Usage

```
defer(expr, envir = parent.frame(), priority = c("first", "last"))
```

```
defer_parent(expr, priority = c("first", "last"))
```

```
deferred_run(envir = parent.frame())
```

```
deferred_clear(envir = parent.frame())
```

Arguments

expr	[expression] An expression to be evaluated.
envir	[environment] Attach exit handlers to this environment. Typically, this should be either the current environment or a parent frame (accessed through parent.frame()).
priority	[character(1)] Specify whether this handler should be executed "first" or "last", relative to any other registered handlers on this environment.

Details

defer() works by attaching handlers to the requested environment (as an attribute called "handlers"), and registering an exit handler that executes the registered handler when the function associated with the requested environment finishes execution.

Deferred events can be set on the global environment, primarily to facilitate the interactive development of code that is intended to be executed inside a function or test. A message alerts the user to the fact that an explicit deferred_run() is the only way to trigger these deferred events. Use deferred_clear() to clear them without evaluation. The global environment scenario is the main motivation for these functions.

Running handlers within source()

with rhandlers run within source() are run when source() exits rather than line by line.

This is only the case when the script is sourced in globalenv(). For a local environment, the caller needs to set $options(withr.hook_source = TRUE)$. This is to avoid paying the penalty of detecting source() in the normal usage of defer().

Examples

```
# define a 'local' function that creates a file, and
# removes it when the parent function has finished executing
local_file <- function(path) {
  file.create(path)
    defer_parent(unlink(path))
}
# create tempfile path
path <- tempfile()</pre>
```

```
# use 'local_file' in a function
local({
  local_file(path)
  stopifnot(file.exists(path))
})
# file is deleted as we leave 'local' local
stopifnot(!file.exists(path))
# investigate how 'defer' modifies the
# executing function's environment
local({
  local_file(path)
  print(attributes(environment()))
})
# Note that examples lack function scoping so deferred calls are
# generally executed immediately
defer(print("one"))
defer(print("two"))
```

devices

Graphics devices

Description

Temporarily use a graphics device.

Usage

```
with_bmp(new, code, ...)
local_bmp(new, ..., .local_envir = parent.frame())
with_cairo_pdf(new, code, ...)
local_cairo_pdf(new, ..., .local_envir = parent.frame())
with_cairo_ps(new, code, ...)
local_cairo_ps(new, ..., .local_envir = parent.frame())
with_pdf(new, code, ...)
local_pdf(new, ..., .local_envir = parent.frame())
with_postscript(new, code, ...)
```

devices

```
local_postscript(new, ..., .local_envir = parent.frame())
with_svg(new, code, ...)
local_svg(new, ..., .local_envir = parent.frame())
with_tiff(new, code, ...)
local_tiff(new, code, ...)
local_xfig(new, code, ...)
local_xfig(new, code, ...)
local_png(new, code, ...)
local_png(new, ..., .local_envir = parent.frame())
with_jpeg(new, code, ...)
local_jpeg(new, code, ...)
```

Arguments

new	[named character] New graphics device
code	[any] Code to execute in the temporary environment
	Additional arguments passed to the graphics device.
.local_envir	[environment]
	The environment to use for scoping.

Details

- with_bmp() and local_bmp() wrap around grDevices::bmp().
- with_cairo_pdf() and local_cairo_pdf() wrap around grDevices::cairo_pdf().
- with_cairo_ps() and local_cairo_ps() wrap around grDevices::cairo_ps().
- with_pdf() and local_pdf() wrap around grDevices::pdf().
- with_postscript() and local_postscript() wrap around grDevices::postscript().
- with_svg() and local_svg() wrap around grDevices::svg().
- with_tiff() and local_tiff() wrap around grDevices::tiff().
- with_xfig() and local_xfig() wrap around grDevices::xfig().
- with_png() and local_png() wrap around grDevices::png().
- with_jpeg() and local_jpeg() wrap around grDevices::jpeg().

Value

[any]

The results of the evaluation of the code argument.

Functions

- with_bmp(): BMP device
- with_cairo_pdf(): CAIRO_PDF device
- with_cairo_ps(): CAIRO_PS device
- with_pdf(): PDF device
- with_postscript(): POSTSCRIPT device
- with_svg(): SVG device
- with_tiff(): TIFF device
- with_xfig(): XFIG device
- with_png(): PNG device
- with_jpeg(): JPEG device

See Also

withr for examples

Devices

Examples

```
# dimensions are in inches
with_pdf(file.path(tempdir(), "test.pdf"), width = 7, height = 5,
    plot(runif(5))
)
# dimensions are in pixels
with_png(file.path(tempdir(), "test.png"), width = 800, height = 600,
    plot(runif(5))
)
```

withr

Execute code in temporarily altered environment

Description

All functions prefixed by with_ work as follows. First, a particular aspect of the global environment is modified (see below for a list). Then, custom code (passed via the code argument) is executed. Upon completion or error, the global environment is restored to the previous state. Each with_ function has a local_ variant, which instead resets the state when the current evaluation context ends (such as the end of a function).

withr

Arguments pattern

new [various] code [any] ...

Values for setting Code to execute in the temporary environment Further arguments

Usage pattern

with_...(new, code, ...)

withr functions

- with_collate(): collation order
- with_dir(): working directory
- with_envvar(): environment variables
- with_libpaths(): library paths, replacing current libpaths
- with_locale(): any locale setting
- with_makevars(): Makevars variables
- with_options(): options
- with_par(): graphics parameters
- with_path(): PATH environment variable
- with_sink(): output redirection

Creating new "with" functions

All with_ functions are created by a helper function, with_(). This functions accepts two arguments: a setter function and an optional resetter function. The setter function is expected to change the global state and return an "undo instruction". This undo instruction is then passed to the resetter function, which changes back the global state. In many cases, the setter function can be used naturally as resetter.

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See Also

Useful links:

- https://withr.r-lib.org
- https://github.com/r-lib/withr#readme
- Report bugs at https://github.com/r-lib/withr/issues

Examples

```
getwd()
with_dir(tempdir(), getwd())
getwd()
Sys.getenv("WITHR")
with_envvar(c("WITHR" = 2), Sys.getenv("WITHR"))
Sys.getenv("WITHR")
with_envvar(c("A" = 1),
    with_envvar(c("A" = 2), action = "suffix", Sys.getenv("A"))
)
# local variants are best used within other functions
f <- function(x) {
    local_envvar(c("WITHR" = 2))
    Sys.getenv("WITHR")
}
Sys.getenv("WITHR")</pre>
```

with_collate Collation Order

Description

Temporarily change collation order by changing the value of the LC_COLLATE locale.

Usage

with_collate(new, code)

```
local_collate(new = list(), .local_envir = parent.frame())
```

with_connection

Arguments

new	[character(1)] New collation order
code	[any] Code to execute in the temporary environment
.local_envir	[environment] The environment to use for scoping.

Value

[any] The results of the evaluation of the code argument.

Examples

```
# Modify collation order:
x <- c("bernard", "bérénice", "béatrice", "boris")
with_collate("fr_FR", sort(x))
#> [1] "béatrice" "bérénice" "bernard" "boris"
with_collate("C", sort(x))
```

#> [1] "bernard" "boris" "béatrice" "bérénice"

See Also

withr for examples

with_connection Connections which close themselves

Description

R file connections which are automatically closed.

Usage

```
with_connection(con, code)
```

local_connection(con, .local_envir = parent.frame())

Arguments

con

For with_connection() a named list with the connection(s) to create. For local_connection() the code to create a single connection, which is then returned.

code	[any]
	Code to execute in the temporary environment
.local_envir	[environment]
	The environment to use for scoping.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

Examples

```
with_connection(list(con = file("foo", "w")), {
    writeLines(c("foo", "bar"), con)
})
read_foo <- function() {
    readLines(local_connection(file("foo", "r")))
}
read_foo()
unlink("foo")</pre>
```

with_db_connection DBMS Connections which disconnect themselves.

Description

Connections to Database Management Systems which automatically disconnect. In particular connections which are created with DBI::dbConnect() and closed with DBI::dbDisconnect().

Usage

```
with_db_connection(con, code)
```

local_db_connection(con, .local_envir = parent.frame())

Arguments

con	For with_db_connection() a named list with the connection(s) to create. For local_db_connection() the code to create a single connection, which is then returned.
code	[any] Code to execute in the temporary environment
.local_envir	[environment] The environment to use for scoping.

with_dir

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

Examples

```
db <- tempfile()
with_db_connection(
    list(con = DBI::dbConnect(RSQLite::SQLite(), db)), {
        DBI::dbWriteTable(con, "mtcars", mtcars)
})
head_db_table <- function(...) {
        con <- local_db_connection(DBI::dbConnect(RSQLite::SQLite(), db))
        head(DBI::dbReadTable(con, "mtcars"), ...)
}
head_db_table()
unlink(db)</pre>
```

Working directory

with_dir

Description

Temporarily change the current working directory.

Usage

```
with_dir(new, code)
```

local_dir(new = list(), .local_envir = parent.frame())

Arguments

new	[character(1)] New working directory
code	[any] Code to execute in the temporary environment
.local_envir	[environment] The environment to use for scoping.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

setwd()

Examples

```
getwd()
```

with_dir(tempdir(), getwd())

with_envvar Environment variables

Description

Temporarily change system environment variables.

Usage

```
with_envvar(new, code, action = "replace")
local_envvar(
   .new = list(),
   ...,
   action = "replace",
   .local_envir = parent.frame()
)
```

Arguments

new, .new	[named character] New environment variables
code	[any] Code to execute in the temporary environment
action	should new values "replace", "prefix" or "suffix" existing variables with the same name.
 .local_envir	Named arguments with new environment variables. [environment] The environment to use for scoping.

Details

if NA is used those environment variables will be unset. If there are any duplicated variable names only the last one is used.

with_file

Value

[any]

The results of the evaluation of the code argument.

See Also

withr for examples

Sys.setenv()

Examples

```
with_envvar(new = c("GITHUB_PAT" = "abcdef"), Sys.getenv("GITHUB_PAT"))
# with_envvar unsets variables after usage
Sys.getenv("TEMP_SECRET")
with_envvar(new = c("TEMP_SECRET" = "secret"), Sys.getenv("TEMP_SECRET"))
Sys.getenv("TEMP_SECRET")
```

with_file

Files which delete themselves

Description

Create files, which are then automatically removed afterwards.

Usage

with_file(file, code)

local_file(.file, ..., .local_envir = parent.frame())

Arguments

file,.file	[named list] Files to create.
code	[any] Code to execute in the temporary environment
 .local_envir	Additional (possibly named) arguments of files to create. [environment] The environment to use for scoping.

Value

[any]

The results of the evaluation of the code argument.

See Also

withr for examples

Examples

```
with_file("file1", {
    writeLines("foo", "file1")
    readLines("file1")
})
with_file(list("file1" = writeLines("foo", "file1")), {
    readLines("file1")
})
```

with_gctorture2 Torture Garbage Collector

Description

Temporarily turn gctorture2 on.

Usage

```
with_gctorture2(new, code, wait = new, inhibit_release = FALSE)
```

Arguments

new	[integer] run GC every 'step' allocations.
code	[any] Code to execute in the temporary environment
wait	integer; number of allocations to wait before starting GC torture.
inhibit_release	
	logical; do not release free objects for re-use: use with caution.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

with_language Language

Description

Temporarily change the language used for translations.

Usage

```
with_language(lang, code)
```

local_language(lang, .local_envir = parent.frame())

Arguments

lang	A BCP47 language code like "en" (English), "fr" (French), "fr_CA" (French Canadian). Formally, this is a lower case two letter ISO 639 country code, optionally followed by "_" or "-" and an upper case two letter ISO 3166 region code.
code	[any] Code to execute in the temporary environment
.local_envir	[environment] The environment to use for scoping.

Examples

```
with_language("en", try(mean[[1]]))
with_language("fr", try(mean[[1]]))
with_language("es", try(mean[[1]]))
```

with_libpaths Library paths

Description

Temporarily change library paths.

Usage

with_libpaths(new, code, action = "replace")

local_libpaths(new = list(), action = "replace", .local_envir = parent.frame())

Arguments

new	[character] New library paths
code	[any] Code to execute in the temporary environment
action	<pre>[character(1)] should new values "replace", "prefix" or "suffix" existing paths.</pre>
.local_envir	[environment] The environment to use for scoping.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

.libPaths()

Other libpaths: with_temp_libpaths()

Examples

.libPaths()
new_lib <- tempfile()
dir.create(new_lib)
with_libpaths(new_lib, print(.libPaths()))
unlink(new_lib, recursive = TRUE)</pre>

with_locale Locale settings

Description

Temporarily change locale settings.

Usage

```
with_locale(new, code)
```

local_locale(.new = list(), ..., .local_envir = parent.frame())

with_locale

Arguments

new, .new	[named character] New locale settings
code	[any] Code to execute in the temporary environment
 .local_envir	Additional arguments with locale settings. [environment] The environment to use for scoping.

Details

Setting the LC_ALL category is currently not implemented.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

Sys.setlocale()

Examples

```
## Change locale for time:
df <- data.frame(</pre>
  stringsAsFactors = FALSE,
  date = as.Date(c("2019-01-01", "2019-02-01")),
  value = c(1, 2)
)
with_locale(new = c("LC_TIME" = "es_ES"), code = plot(df$date, df$value))
## Compare with:
# plot(df$date, df$value)
## Month names:
with_locale(new = c("LC_TIME" = "en_GB"), format(ISOdate(2000, 1:12, 1), "%B"))
with_locale(new = c("LC_TIME" = "es_ES"), format(ISOdate(2000, 1:12, 1), "%B"))
## Change locale for currencies:
with_locale(new = c("LC_MONETARY" = "it_IT"), Sys.localeconv())
with_locale(new = c("LC_MONETARY" = "en_US"), Sys.localeconv())
## Ordering:
x <- c("bernard", "bérénice", "béatrice", "boris")</pre>
with_locale(c(LC_COLLATE = "fr_FR"), sort(x))
with_locale(c(LC_COLLATE = "C"), sort(x))
```

with_makevars

Description

Temporarily change contents of an existing Makevars file.

Usage

```
with_makevars(
    new,
    code,
    path = makevars_user(),
    assignment = c("=", ":=", "?=", "+=")
)
local_makevars(
    .new = list(),
    ...,
    .path = makevars_user(),
    .assignment = c("=", ":=", "?=", "+="),
    .local_envir = parent.frame()
)
```

Arguments

new, .new	[named character] New variables and their values	
code	[any] Code to execute in the temporary environment	
path, .path	[character(1)] location of existing Makevars file to modify.	
assignment, .assignment		
	[character(1)]	
	assignment type to use.	
	Additional new variables and their values.	
.local_envir	[environment]	
	The environment to use for scoping.	

Details

If no Makevars file exists or the fields in new do not exist in the existing Makevars file then the fields are added to the new file. Existing fields which are not included in new are appended unchanged. Fields which exist in Makevars and in new are modified to use the value in new.

with_options

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

Examples

```
writeLines("void foo(int* bar) { *bar = 1; }\n", "foo.c")
system("R CMD SHLIB --preclean -c foo.c")
with_makevars(c(CFLAGS = "-03"), system("R CMD SHLIB --preclean -c foo.c"))
unlink(c("foo.c", "foo.so"))
```

with_options Options

Description

Temporarily change global options.

Usage

```
with_options(new, code)
```

```
local_options(.new = list(), ..., .local_envir = parent.frame())
```

Arguments

new, .new	[named list] New options and their values
code	[any] Code to execute in the temporary environment
 .local_envir	Additional options and their values [environment] The environment to use for scoping.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples
options()

Examples

```
# number of significant digits to print
getOption("digits")
# modify temporarily the number of significant digits to print
with_options(list(digits = 3), getOption("digits"))
with_options(list(digits = 3), print(pi))
# modify temporarily the character to be used as the decimal point
getOption("digits")
with_options(list(OutDec = ","), print(pi))
# modify temporarily multiple options
with_options(list(OutDec = ",", digits = 3), print(pi))
# modify, within the scope of the function, the number of
# significant digits to print
print_3_digits <- function(x) {</pre>
  # assign 3 to the option "digits" for the rest of this function
  # after the function exits, the option will return to its previous
  # value
  local_options(list(digits = 3))
  print(x)
}
print_3_digits(pi) # returns 3.14
                    # returns 3.141593
print(pi)
```

with_package

Execute code with a modified search path

Description

with_package() attaches a package to the search path, executes the code, then removes the package from the search path. The package namespace is *not* unloaded however. with_namespace() does the same thing, but attaches the package namespace to the search path, so all objects (even unexported ones) are also available on the search path.

Usage

```
with_package(
   package,
   code,
   pos = 2,
   lib.loc = NULL,
   character.only = TRUE,
   logical.return = FALSE,
   warn.conflicts = FALSE,
   quietly = TRUE,
```

```
verbose = getOption("verbose")
)
local_package(
 package,
 pos = 2,
 lib.loc = NULL,
 character.only = TRUE,
 logical.return = FALSE,
 warn.conflicts = FALSE,
 quietly = TRUE,
 verbose = getOption("verbose"),
  .local_envir = parent.frame()
)
with_namespace(package, code, warn.conflicts = FALSE)
local_namespace(package, .local_envir = parent.frame(), warn.conflicts = FALSE)
with_environment(
 env,
 code,
 pos = 2L,
 name = format(env),
 warn.conflicts = FALSE
)
local_environment(
 env,
 pos = 2L,
 name = format(env),
 warn.conflicts = FALSE,
  .local_envir = parent.frame()
)
```

Arguments

package	[character(1)] package name to load.
code	[any] Code to execute in the temporary environment
pos	the position on the search list at which to attach the loaded namespace. Can also be the name of a position on the current search list as given by search().
lib.loc	a character vector describing the location of R library trees to search through, or NULL. The default value of NULL corresponds to all libraries currently known to .libPaths(). Non-existent library trees are silently ignored.
character.only	a logical indicating whether package or help can be assumed to be character strings.

logical.return logical. If it is TRUE, FALSE or TRUE is returned to indicate success.

warn.conflicts	logical. If TRUE, warnings are printed about conflicts from attaching the new package. A conflict is a function masking a function, or a non-function masking a non-function. The default is TRUE unless specified as FALSE in the conflicts.policy option.
quietly	a logical. If TRUE, no message confirming package attaching is printed, and most often, no errors/warnings are printed if package attaching fails.
verbose	a logical. If TRUE, additional diagnostics are printed.
.local_envir	[environment] The environment to use for scoping.
env	[environment()] Environment to attach.
name	name to use for the attached database. Names starting with package: are reserved for library.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

Examples

```
## Not run:
with_package("ggplot2", {
  ggplot(mtcars) + geom_point(aes(wt, hp))
})
```

End(Not run)

with_par

Graphics parameters

Description

Temporarily change graphics parameters.

with_par

Usage

```
with_par(new, code, no.readonly = FALSE)
```

```
local_par(
   .new = list(),
   ...,
   no.readonly = FALSE,
   .local_envir = parent.frame()
)
```

Arguments

new, .new	[named list] New graphics parameters and their values
code	[any] Code to execute in the temporary environment
no.readonly	<pre>[logical(1)] see par() documentation.</pre>
 .local_envir	Additional graphics parameters and their values. [environment] The environment to use for scoping.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

par()

Examples

```
old <- par("col" = "black")
# This will be in red
with_par(list(col = "red", pch = 19),
    plot(mtcars$hp, mtcars$wt)
)
# This will still be in black
plot(mtcars$hp, mtcars$wt)</pre>
```

par(old)

with_path

Description

Temporarily change the system search path.

Usage

```
with_path(new, code, action = c("prefix", "suffix", "replace"))
local_path(
    new = list(),
    action = c("prefix", "suffix", "replace"),
    .local_envir = parent.frame()
)
```

Arguments

new	[character] New PATH entries
code	[any] Code to execute in the temporary environment
action	<pre>[character(1)] Should new values "replace", "prefix" (the default) or "suffix" existing paths</pre>
.local_envir	[environment] The environment to use for scoping.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

Sys.setenv()

Examples

```
# temporarily modify the system PATH, *prefixing* the current path
with_path(getwd(), Sys.getenv("PATH"))
# temporarily modify the system PATH, *appending* to the current path
with_path(getwd(), Sys.getenv("PATH"), "suffix")
```

with_rng_version RNG version

Description

Change the RNG version and restore it afterwards.

Usage

```
with_rng_version(version, code)
```

local_rng_version(version, .local_envir = parent.frame())

Arguments

version	[character(1)] an R version number, e.g. "3.5.0", to switch to the RNG this version of R uses. See RNGversion().
code	[any] Code to execute in the temporary environment
.local_envir	The environment to apply the change to.

Details

with_rng_version() runs the code with the specified RNG version and resets it afterwards. local_rng_version() changes the RNG version for the caller execution environment.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

RNGversion(), RNGkind(), with_seed().

Examples

```
RNGkind()
with_rng_version("3.0.0", RNGkind())
with_rng_version("1.6.0", RNGkind())
with_rng_version("3.0.0",
   with_seed(42, sample(1:100, 3)))
with_rng_version("1.6.0",
   with_seed(42, sample(1:100, 3)))
```

```
RNGkind()
fun1 <- function() {
    local_rng_version("3.0.0")
    with_seed(42, sample(1:100, 3))
}
fun2 <- function() {
    local_rng_version("1.6.0")
    with_seed(42, sample(1:100, 3))
}
RNGkind()
fun1()
fun2()
RNGkind()</pre>
```

with_seed

Random seed

Description

with_seed() runs code with a specific random seed and resets it afterwards.

with_preserve_seed() runs code with the current random seed and resets it afterwards.

Usage

```
with_seed(
  seed,
  code,
  .rng_kind = NULL,
  .rng_normal_kind = NULL,
  .rng_sample_kind = NULL
)
local_seed(
  seed,
  .local_envir = parent.frame(),
  .rng_kind = NULL,
  .rng_normal_kind = NULL,
  .rng_sample_kind = NULL
)
with_preserve_seed(code)
local_preserve_seed(.local_envir = parent.frame())
```

with_sink

Arguments

seed	[integer(1)] The random seed to use to evaluate the code.	
code	[any]	
	Code to execute in the temporary environment	
.rng_kind, .rng_normal_kind, .rng_sample_kind		
	[character(1)]	
	Kind of RNG to use. Passed as the kind, normal.kind, and sample.kind arguments of RNGkind().	
.local_envir	[environment] The environment to use for scoping.	

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

Examples

```
# Same random values:
with_preserve_seed(runif(5))
with_preserve_seed(runif(5))
# Use a pseudorandom value as seed to advance the RNG and pick a different
# value for the next call:
with_seed(seed <- sample.int(.Machine$integer.max, 1L), runif(5))
with_seed(seed <- sample.int(.Machine$integer.max, 1L), runif(5))</pre>
```

with_sink

Output redirection

Description

Temporarily divert output to a file via sink(). For sinks of type message, an error is raised if such a sink is already active.

Usage

```
with_output_sink(new, code, append = FALSE, split = FALSE)
local_output_sink(
    new = list(),
```

```
append = FALSE,
split = FALSE,
.local_envir = parent.frame()
)
```

with_message_sink(new, code, append = FALSE)

```
local_message_sink(new = list(), append = FALSE, .local_envir = parent.frame())
```

Arguments

new	[character(1) connection] A writable connection or a character string naming the file to write to. Passing NULL will throw an error.
code	[any] Code to execute in the temporary environment
append	logical. If TRUE, output will be appended to file; otherwise, it will overwrite the contents of file.
split	logical: if TRUE, output will be sent to the new sink and to the current output stream, like the Unix program tee.
.local_envir	[environment] The environment to use for scoping.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples
sink()

with_tempfile Temporary files and directories

Description

Temporarily create a file or directory, which will automatically deleted once you're finished with it.

Usage

```
with_tempfile(
    new,
    code,
    envir = parent.frame(),
```

```
.local_envir = parent.frame(),
  pattern = "file",
  tmpdir = tempdir(),
  fileext = ""
)
local_tempfile(
  new = NULL,
 lines = NULL,
 envir = parent.frame(),
  .local_envir = parent.frame(),
  pattern = "file",
  tmpdir = tempdir(),
 fileext = ""
)
with_tempdir(
  code,
 clean = TRUE,
 pattern = "file",
 tmpdir = tempdir(),
 fileext = ""
)
local_tempdir(
 pattern = "file",
  tmpdir = tempdir(),
  fileext = "",
  .local_envir = parent.frame(),
 clean = TRUE
)
```

Arguments

new	<pre>[character vector] (Deprecated for local_tempfile()) Names of temporary file handles to create.</pre>
code	[any] Code to execute in the temporary environment
envir	[environment] Deprecated in favor of .local_envir.
.local_envir	[environment] The environment to use for scoping.
pattern	a non-empty character vector giving the initial part of the name.
tmpdir	a non-empty character vector giving the directory name.
fileext	a non-empty character vector giving the file extension.
lines	Optionally, supply a character vector of lines to be written to path. This is useful if you want to seed the file with some default content.

clean [logical(1)] A logical indicating if the temporary directory should be deleted after use (TRUE, default) or left alone (FALSE).

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

Examples

```
# local_tempfile() is the easiest to use because it returns a path
local({
  path1 <<- local_tempfile(lines = c("x,y", "1,2"))</pre>
  readLines(path1)
})
# the file is deleted automatically
file.exists(path1)
# with_tempfile() is a bit trickier; the first argument gives the name
# of a variable that will contain the path:
with_tempfile("path2", {
  print(path2)
  write.csv(iris, path2)
  file.size(path2)
})
# Note that this variable is only available in the scope of with_tempfile
try(path2)
```

with_temp_libpaths Library paths

Description

Temporarily prepend a new temporary directory to the library paths.

Usage

```
with_temp_libpaths(code, action = "prefix")
```

local_temp_libpaths(action = "prefix", .local_envir = parent.frame())

with_timezone

Arguments

code	[any] Code to execute in the temporary environment
action	<pre>[character(1)] should new values "replace", "prefix" or "suffix" existing paths.</pre>
.local_envir	[environment] The environment to use for scoping.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples
.libPaths()
Other libpaths: with_libpaths()

with_timezone Time zone

Description

Change the time zone, and restore it afterwards.

Usage

```
with_timezone(tz, code)
```

local_timezone(tz, .local_envir = parent.frame())

Arguments

tz	[character(1)] a valid time zone specification, note that time zone names might be platform dependent.
code	[any] Code to execute in the temporary environment
.local_envir	The environment to apply the change to.

Details

with_timezone() runs the code with the specified time zone and resets it afterwards. local_timezone() changes the time zone for the caller execution environment.

Value

[any] The results of the evaluation of the code argument.

See Also

withr for examples

Sys.timezone().

Examples

```
Sys.time()
with_timezone("Europe/Paris", print(Sys.time()))
with_timezone("America/Los_Angeles", print(Sys.time()))
fun1 <- function() {
    local_timezone("CET")
    print(Sys.time())
}
fun2 <- function() {
    local_timezone("America/Los_Angeles")
    print(Sys.time())
}
Sys.time()
fun1()
fun2()
Sys.time()</pre>
```

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