

# Package ‘pylintR’

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**Type** Package

**Title** Lint 'Python' Files with a R Command or a 'RStudio' Addin

**Version** 0.1.0

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**Description** Allow to run 'pylint' on Python files with a R command or a 'RStudio' addin. The report appears in the RStudio viewer pane as a formatted HTML file.

**License** GPL-3

**Encoding** UTF-8

**SystemRequirements** pylint

**URL** <https://github.com/stla/pylintR>

**BugReports** <https://github.com/stla/pylintR/issues>

**Imports** fansi, utils, htmlwidgets, rstudioapi

**RoxygenNote** 7.1.2

**NeedsCompilation** no

**Repository** CRAN

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## R topics documented:

pylint	2
pylintR-shiny	2

**Index**

**4**

pylint	<i>Run 'pylint' on a file or a folder</i>
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## Description

Run 'pylint' on a file or a folder.

## Usage

```
pylint(modules)
```

## Arguments

modules	one or more Python files, or a folder containing Python files
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## Value

A `htmlwidget` object.

## Examples

```
## Not run:
sample_code_file <- system.file("sample_code.py", package = "pylintR")
code_lines <- readLines(sample_code_file)
nlines <- length(code_lines)
# Here is the code:
cat(paste0(format(seq_len(nlines), width = 2), " ", code_lines), sep = "\n")
# let's copy this Python file in a temporary folder
file_copy <- tempfile(fileext = ".py")
file.copy(sample_code_file, file_copy)
wd <- setwd(tempdir())
# let's lint it with pylint:
pylint(basename(file_copy))
# restore current directory
setwd(wd)

## End(Not run)
```

pylintR-shiny	<i>Shiny bindings for pylintR</i>
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## Description

Output and render functions for using 'pylintR' within Shiny applications and interactive Rmd documents.

**Usage**

```
pylintROutput(outputId, width = "100%", height = "400px")  
renderPylintR(expr, env = parent.frame(), quoted = FALSE)
```

**Arguments**

outputId	output variable to read from
width, height	a valid CSS unit (like "100%", "400px", "auto") or a number, which will be coerced to a string and have "px" appended
expr	an expression that generates an output of <a href="#">pylint</a>
env	the environment in which to evaluate expr
quoted	whether expr is a quoted expression (with quote()); this is useful if you want to save an expression in a variable

**Value**

`pylintROutput` returns an output element that can be included in a Shiny UI definition, and `renderPylintR` returns a `shiny.render.function` object that can be included in a Shiny server definition.

# Index

`pylint`, [2, 3](#)

`pylintR-shiny`, [2](#)

`pylintROutput (pylintR-shiny)`, [2](#)

`renderPylintR (pylintR-shiny)`, [2](#)