

# Package ‘TreeSearch’

June 10, 2025

**Title** Phylogenetic Analysis with Discrete Character Data

**Version** 1.6.1

**License** GPL (>= 3)

**Copyright** Incorporates C/C++ code from Morphy Phylogenetic Library by Martin Brazeau <<https://github.com/mbrazeau/MorphyLib>> (GPL3)

**Description** Reconstruct phylogenetic trees from discrete data.

Inapplicable character states are handled using the algorithm of Brazeau, Guillaume and Smith (2019) <[doi:10.1093/sysbio/syy083](https://doi.org/10.1093/sysbio/syy083)> with the ``Morphy" library, under equal or implied step weights.

Contains a ``shiny" user interface for interactive tree search and exploration of results, including character visualization, rogue taxon detection, tree space mapping, and cluster consensus trees (Smith 2022a, b) <[doi:10.1093/sysbio/syab099](https://doi.org/10.1093/sysbio/syab099)>, <[doi:10.1093/sysbio/syab100](https://doi.org/10.1093/sysbio/syab100)>.

Profile Parsimony (Faith and Trueman, 2001) <[doi:10.1080/10635150118627](https://doi.org/10.1080/10635150118627)>, Successive Approximations (Farris, 1969) <[doi:10.2307/2412182](https://doi.org/10.2307/2412182)> and custom optimality criteria are implemented.

**URL** <https://ms609.github.io/TreeSearch/> (doc),  
<https://github.com/ms609/TreeSearch/> (devel)

**BugReports** <https://github.com/ms609/TreeSearch/issues/>

**Depends** R (>= 4.0)

**Imports** ape (>= 5.6), cli (>= 3.0), cluster, fastmatch (>= 1.1.3), fs, future, PlotTools, promises, protoclust, Rcpp, Rdpack (>= 0.7), Rogue (> 2.0.0), shiny (>= 1.6.0), shinyjs, stats, TreeDist (>= 2.6.3), TreeTools (>= 1.10.0),

**Suggests** knitr, phangorn (>= 2.2.1), Quartet, readxl, rmarkdown, shinytest, spelling, testthat, vdiff (>= 1.0.0),

**Config/Needs/check** callr, pkgbuild, rcmdcheck,

**Config/Needs/coverage** covr, spelling

**Config/Needs/memcheck** devtools

**Config/Needs/metadata** codemeta

**Config/Needs/revdeps** revdepcheck

**Config/Needs/website** curl, igraph, pkgdown,  
**RdMacros** Rdpack  
**LinkingTo** Rcpp, TreeTools,  
**SystemRequirements** C++17  
**LazyData** true  
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AdditionTree	<i>Addition tree</i>
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Description

Generates a starting tree by adding each taxon in turn to the most parsimonious location.

Usage

AdditionTree(dataset, concavity = Inf, constraint, sequence)

Arguments

- |           |   |
|-----------|---|
| dataset   | A phylogenetic data matrix of <b>phangorn</b> class phyDat, whose names correspond to the labels of any accompanying tree. Perhaps load into R using <a href="#">ReadAsPhyDat</a> . Additive (ordered) characters can be handled using <a href="#">Decompose</a> .  |
| concavity | Determines the degree to which extra steps beyond the first are penalized. Specify a numeric value to use implied weighting (Goloboff 1993); concavity specifies $k$ in $k / e + k$ . A value of 10 is recommended; TNT sets a default of 3, but this is too low in some circumstances (Goloboff et al. 2018; Smith 2019). Better still explore the sensitivity of results under a range of concavity values, e.g. $k = 2 ^ { ( 1 : 7 ) }$ . Specify Inf to weight each additional step equally, (which underperforms step weighting approaches (Goloboff et al. 2008; Goloboff et al. 2018; Goloboff and Arias 2019; Smith 2019)). Specify "profile" to employ an approximation of profile parsimony (Faith and Trueman 2001). |

constraint	Either an object of class <code>phyDat</code> , in which case returned trees will be perfectly compatible with each character in <code>constraint</code> ; or a tree of class <code>phylo</code> , all of whose nodes will occur in any output tree. See <a href="#">ImposeConstraint()</a> and <a href="#">vignette</a> for further examples.
sequence	Character or numeric vector listing sequence in which to add taxa. Randomized if not provided.

### Value

`AdditionTree()` returns a tree of class `phylo`, rooted on `sequence[1]`.

### Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

### See Also

Impose a constraint: [TreeTools::ImposeConstraint\(\)](#)

Neighbour-joining trees: [TreeTools::NJTree\(\)](#); [TreeTools::ConstrainedNJ\(\)](#)

Other tree generation functions: [RandomMorphTree\(\)](#)

### Examples

```
data("inapplicable.phyData", package = "TreeSearch")
AdditionTree(inapplicable.phyData[["Longrich2010"]], concavity = 10)
```

---

AllSPR

*All SPR trees*

---

### Description

All SPR trees

### Usage

```
AllSPR(parent, child, nEdge, notDuplicateRoot, edgeToBreak)
```

### Arguments

parent	Integer vector corresponding to the first column of the edge matrix of a tree of class <code>phylo</code> , i.e. <code>tree[["edge"]][, 1]</code>
child	Integer vector corresponding to the second column of the edge matrix of a tree of class <code>phylo</code> , i.e. <code>tree[["edge"]][, 2]</code> .
nEdge	integer specifying the number of edges of a tree of class <code>phylo</code> , i.e. <code>dim(tree\$edge)[1]</code>

notDuplicateRoot

logical vector of length nEdge, specifying for each edge whether it is the second edge leading to the root (in which case its breaking will be equivalent to breaking the other root edge... except insofar as it moves the position of the root.)

edgeToBreak

(optional) integer specifying the index of an edge to bisect/prune, generated randomly if not specified. Alternatively, set to -1 to return a complete list of all trees one step from the input tree.

### Value

AllSPR() returns a list of edge matrices for all trees one SPR rearrangement from the starting tree

### Author(s)

Martin R. Smith

---

Carter1

*Number of trees with m steps*

---

### Description

Calculate the number of trees in which Fitch parsimony will reconstruct  $m$  steps, where  $a$  leaves are labelled with one state, and  $b$  leaves are labelled with a second state.

### Usage

Carter1(m, a, b)

Log2Carter1(m, a, b)

LogCarter1(m, a, b)

### Arguments

m                      Number of steps.

a, b                    Number of leaves labelled 0 and 1.

### Details

Implementation of theorem 1 from Carter et al. (1990)

### Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

## References

Carter M, Hendy M, Penny D, Székely LA, Wormald NC (1990). “On the distribution of lengths of evolutionary trees.” *SIAM Journal on Discrete Mathematics*, **3**(1), 38–47. doi:10.1137/0403005.

See also:

Steel MA (1993). “Distributions on bicoloured binary trees arising from the principle of parsimony.” *Discrete Applied Mathematics*, **41**(3), 245–261. doi:10.1016/0166218X(90)90058K.

Steel M, Charleston M (1995). “Five surprising properties of parsimoniously colored trees.” *Bulletin of Mathematical Biology*, **57**(2), 367–375. doi:10.1016/00928240(94)00051D.

(Steel M, Goldstein L, Waterman MS (1996). “A central limit theorem for the parsimony length of trees.” *Advances in Applied Probability*, **28**(4), 1051–1071. doi:10.2307/1428164.)

## See Also

Other profile parsimony functions: [PrepareDataProfile\(\)](#), [StepInformation\(\)](#), [WithOneExtraStep\(\)](#), [profiles](#)

## Examples

```
# The character `0 0 0 1 1 1`
Carter1(1, 3, 3) # Exactly one step
Carter1(2, 3, 3) # Two steps (one extra step)

# Number of trees that the character can map onto with exactly _m_ steps
# if non-parsimonious reconstructions are permitted:
cumsum(sapply(1:3, Carter1, 3, 3))

# Three steps allow the character to map onto any of the 105 six-leaf trees.
```

---

CharacterLength	<i>Character length</i>
-----------------	-------------------------

---

## Description

Homoplasy length of each character in a dataset on a specified tree.

## Usage

```
CharacterLength(tree, dataset, compress = FALSE)
```

```
FitchSteps(tree, dataset)
```

```
FastCharacterLength(tree, dataset)
```

**Arguments**

tree	A tree of class <a href="#">phylo</a> .
dataset	A phylogenetic data matrix of <b>phangorn</b> class phyDat, whose names correspond to the labels of any accompanying tree. Perhaps load into R using <a href="#">ReadAsPhyDat</a> . Additive (ordered) characters can be handled using <a href="#">Decompose</a> .
compress	Logical specifying whether to retain the compression of a phyDat object or to return a vector specifying to each individual character, decompressed using the dataset's index attribute.

**Value**

CharacterLength() returns a vector listing the contribution of each character to tree score, according to the algorithm of Brazeau et al. (2019).

**Functions**

- FastCharacterLength(): Do not perform checks. Use with care: may cause erroneous results or software crash if variables are in the incorrect format.

**Author(s)**

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**References**

Brazeau MD, Guillaume T, Smith MR (2019). “An algorithm for morphological phylogenetic analysis with inapplicable data.” *Systematic Biology*, **68**(4), 619–631. doi:[10.1093/sysbio/syy083](https://doi.org/10.1093/sysbio/syy083).

**See Also**

Other tree scoring: [IWScore\(\)](#), [LengthAdded\(\)](#), [MinimumLength\(\)](#), [MorphyTreeLength\(\)](#), [TaxonInfluence\(\)](#)

**Examples**

```
data("inapplicable.datasets")
dataset <- inapplicable.phyData[[12]]
tree <- TreeTools::NJTree(dataset)
CharacterLength(tree, dataset)
CharacterLength(tree, dataset, compress = TRUE)
```

---

ClusterStrings	<i>Cluster similar strings</i>
----------------	--------------------------------

---

## Description

Calculate string similarity using the Levenshtein distance and return clusters of similar strings.

## Usage

```
ClusterStrings(x, maxCluster = 12)
```

## Arguments

x	Character vector.
maxCluster	Integer specifying maximum number of clusters to consider.

## Value

NameClusters() returns an integer assigning each element of x to a cluster, with an attribute med specifying the median string in each cluster, and silhouette reporting the silhouette coefficient of the optimal clustering. Coefficients < 0.5 indicate weak structure, and no clusters are returned. If the number of unique elements of x is less than maxCluster, all occurrences of each entry are assigned to an individual cluster.

## Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

## See Also

Other utility functions: [QuartetResolution\(\)](#), [WhenFirstHit\(\)](#)

## Examples

```
ClusterStrings(c(paste0("FirstCluster ", 1:5),
  paste0("SecondCluster.", 8:12),
  paste0("AnotherCluster_", letters[1:6])))
```

---

ConcordantInformation *Evaluate the concordance of information between a tree and a dataset*

---

## Description

Details the amount of information in a phylogenetic dataset that is consistent with a specified phylogenetic tree, and the signal:noise ratio of the character matrix implied if the tree is true.

## Usage

```
ConcordantInformation(tree, dataset)
```

```
Evaluate(tree, dataset)
```

```
ConcordantInfo(tree, dataset)
```

## Arguments

tree	A tree of class <a href="#">phylo</a> .
dataset	A phylogenetic data matrix of <b>phangorn</b> class phyDat, whose names correspond to the labels of any accompanying tree. Perhaps load into R using <a href="#">ReadAsPhyDat</a> . Additive (ordered) characters can be handled using <a href="#">Decompose</a> .

## Details

Presently restricted to datasets whose characters contain a maximum of two parsimony-informative states.

## Value

ConcordantInformation() returns a named vector with elements:

- informationContent: cladistic information content of dataset
- signal, noise: amount of cladistic information that represents phylogenetic signal and noise, according to tree
- signalToNoise: the implied signal:noise ratio of dataset
- treeInformation: the cladistic information content of a bifurcating tree on dataset; this is the minimum amount of information necessary to resolve a bifurcating tree, assuming no duplicate information or noise
- matrixToTree: the ratio of the cladistic information content of the matrix to the cladistic information content of the tree, a measure of the redundancy of the matrix
- ignored: information content of characters whose signal and noise could not be calculated (too many states) and so are not included in the totals above.

## Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

## Examples

```
data(congreveLamsdellMatrices)
myMatrix <- congreveLamsdellMatrices[[10]]
ConcordantInformation(TreeTools::NJTree(myMatrix), myMatrix)
```

---

congreveLamsdellMatrices
<i>100 simulated data matrices</i>

---

## Description

Contains the 100 simulated matrices generated by (Congreve and Lamsdell 2016) using a heterogeneous Markov-k model, generated from the [referenceTree](#) topology, with all branches sharing an equal length.

## Usage

```
congreveLamsdellMatrices
```

## Format

A list with 100 entries, each comprising a phyDat object of 55 characters for 22 taxa

## Source

[doi:10.5061/dryad.7dq0j](https://doi.org/10.5061/dryad.7dq0j)

## References

Congreve CR, Lamsdell JC (2016). “Implied weighting and its utility in palaeontological datasets: a study using modelled phylogenetic matrices.” *Palaeontology*, **59**(3), 447–465. [doi:10.1111/pala.12236](https://doi.org/10.1111/pala.12236).

## Examples

```
data("referenceTree")
data("congreveLamsdellMatrices")
TreeLength(referenceTree, congreveLamsdellMatrices[[17]], "profile")
```

Consistency

*Consistency / retention "indices"***Description**

`Consistency()` calculates the consistency "index" and retention index (Farris 1989) for each character in a dataset, given a bifurcating tree. Although there is not a straightforward interpretation of these indices, they are sometimes taken as an indicator of the fit of a character to a tree. Values correlate with the number of species sampled and the distribution of taxa between character states, so are not strictly comparable between characters in which these factors differ.

**Usage**

```
Consistency(dataset, tree, compress = FALSE)
```

**Arguments**

dataset	A phylogenetic data matrix of <b>phangorn</b> class <code>phyDat</code> , whose names correspond to the labels of any accompanying tree. Perhaps load into R using <a href="#">ReadAsPhyDat</a> . Additive (ordered) characters can be handled using <a href="#">Decompose</a> .
tree	A tree of class <a href="#">phylo</a> .
compress	Logical specifying whether to retain the compression of a <code>phyDat</code> object or to return a vector specifying to each individual character, decompressed using the dataset's index attribute.

**Details**

The **consistency "index"** (Kluge and Farris 1969) is defined as the number of steps observed in the most parsimonious mapping of a character to a tree, divided by the number of steps observed on the shortest possible tree for that character. A value of one indicates that a character's fit to the tree is optimal. Note that as the possible values of the consistency index do not range from zero to one, it is not an index in the mathematical sense of the term.

The maximum length of a character (see [MaximumLength\(\)](#)) is the number of steps in a parsimonious reconstruction on the longest possible tree for a character. The **retention index** is the maximum length of a character minus the number of steps observed on a given tree; divided by the maximum length minus the minimum length. It is interpreted as the ratio between the observed homoplasy, and the maximum observed homoplasy, and scales from zero (worst fit that can be reconstructed under parsimony) to one (perfect fit).

The **rescaled consistency index** is the product of the consistency and retention indices; it rescales the consistency index such that its range of possible values runs from zero (least consistent) to one (perfectly consistent).

The lengths of characters including inapplicable tokens are calculated following Brazeau et al. (2019), matching their default treatment in [TreeLength\(\)](#).

**Value**

Consistency() returns a matrix with named columns specifying the consistency index (ci), retention index (ri), and rescaled consistency index (rc).

**Author(s)**

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**References**

Brazeau MD, Guillaume T, Smith MR (2019). “An algorithm for morphological phylogenetic analysis with inapplicable data.” *Systematic Biology*, **68**(4), 619–631. doi:[10.1093/sysbio/syy083](https://doi.org/10.1093/sysbio/syy083).

Farris JS (1989). “The Retention Index and the Rescaled Consistency Index.” *Cladistics*, **5**(4), 417–419. doi:[10.1111/j.10960031.1989.tb00573.x](https://doi.org/10.1111/j.10960031.1989.tb00573.x).

Kluge AG, Farris JS (1969). “Quantitative Phyletics and the Evolution of Anurans.” *Systematic Zoology*, **18**(1), 1–32. doi:[10.1093/sysbio/18.1.1](https://doi.org/10.1093/sysbio/18.1.1).

**Examples**

```
data(inapplicable.datasets)
dataset <- inapplicable.phyData[[4]]
head(Consistency(dataset, TreeTools::NJTree(dataset)))
```

---

cSPR

cSPR() expects a tree rooted on a single tip.

---

**Description**

cSPR() expects a tree rooted on a single tip.

**Usage**

```
cSPR(tree, whichMove = NULL)
```

**Arguments**

tree	A tree of class <a href="#">phylo</a> .
whichMove	Integer specifying which SPR move index to perform.

**Author(s)**

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**Examples**

```

tree <- TreeTools::BalancedTree(8)

# Tree must be rooted on leaf
tree <- TreeTools::RootTree(tree, 1)

# Random rearrangement
cSPR(tree)

# Specific rearrangement
cSPR(tree, 9)

```

GapHandler

*Read how a Morphy Object handles the inapplicable token***Description**

Gaps represented by the inapplicable token can be treated as "missing data", i.e. as equivalent to the ambiguous token ?; as an extra state, equivalent to other states such as 0 or 1; or as "inapplicable data" using the algorithm of Brazeau, Guillaume and Smith (2019).

**Usage**

```
GapHandler(morphyObj)
```

**Arguments**

morphyObj      Object of class morphy, perhaps created with [PhyDat2Morphy\(\)](#).

**Value**

GapHandler() returns a character string stating how gaps are handled by morphyObj.

**Author(s)**

**Martin R. Smith** ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**See Also**

Other Morphy API functions: [MorphyErrorCheck\(\)](#), [MorphyWeights\(\)](#), [PhyDat2Morphy\(\)](#), [SingleCharMorphy\(\)](#), [UnloadMorphy\(\)](#), [is.morphyPtr\(\)](#), [mpl\\_apply\\_tipdata\(\)](#), [mpl\\_attach\\_rawdata\(\)](#), [mpl\\_attach\\_symbols\(\)](#), [mpl\\_delete\\_Morphy\(\)](#), [mpl\\_delete\\_rawdata\(\)](#), [mpl\\_first\\_down\\_recon\(\)](#), [mpl\\_first\\_up\\_recon\(\)](#), [mpl\\_get\\_charac\\_weight\(\)](#), [mpl\\_get\\_gaphandl\(\)](#), [mpl\\_get\\_num\\_charac\(\)](#), [mpl\\_get\\_num\\_internal\\_nodes\(\)](#), [mpl\\_get\\_numtaxa\(\)](#), [mpl\\_get\\_symbols\(\)](#), [mpl\\_init\\_Morphy\(\)](#), [mpl\\_new\\_Morphy\(\)](#), [mpl\\_second\\_down\\_recon\(\)](#), [mpl\\_second\\_up\\_recon\(\)](#), [mpl\\_set\\_charac\\_weight\(\)](#), [mpl\\_set\\_num\\_internal\\_nodes\(\)](#), [mpl\\_set\\_parsim\\_t\(\)](#), [mpl\\_translate\\_error\(\)](#), [mpl\\_update\\_lower\\_root\(\)](#), [mpl\\_update\\_tip\(\)](#), [summary.morphyPtr\(\)](#)

## Examples

```
morphObj <- SingleCharMorphy("-0-0", "Extra")
GapHandler(morphObj)
morphObj <- UnloadMorphy(morphObj)
```

---

inapplicable.datasets *Thirty datasets with inapplicable data*

---

## Description

These are the datasets used to evaluate the behaviour of the inapplicable algorithm in Brazeau et al. (2019). The name of each item corresponds to the datasets listed below. Datasets are sorted into two subsets, each sorted alphabetically; the first subset comprise simpler datasets with faster processing times. `inapplicable.datasets` provide the data in the matrix format generated by `read.nexus.data()`; `inapplicable.phyData` are in phyDat format. `inapplicable.trees` lists for each dataset a sample of up to 50 trees obtained by tree search under each inapplicable treatment, named accordingly. `inapplicable.citations` is a named character vector specifying the source of each dataset.

## Usage

```
inapplicable.datasets
inapplicable.phyData
inapplicable.trees
inapplicable.citations
```

## Format

An object of class list of length 30.  
 An object of class list of length 30.  
 An object of class list of length 31.  
 An object of class character of length 30.

## Source

Subset one (faster processing):

- Agnarsson2004** AGNARSSON, I. 2004. Morphological phylogeny of cobweb spiders and their relatives (Araneae, Araneoidea, Theridiidae). *Zoological Journal of the Linnean Society*, 141, 447–626.
- Capa2011** CAPA, M., HUTCHINGS, P., AGUADO, M. T. and BOTT, N. J. 2011. Phylogeny of Sabellidae (Annelida) and relationships with other taxa inferred from morphology and multiple genes. *Cladistics*, 27, 449–469.

- DeAssis2011** DE ASSIS, J. E. and CHRISTOFFERSEN, M. L. 2011. Phylogenetic relationships within Maldanidae (Capitellida, Annelida), based on morphological characters. *Systematics and Biodiversity*, 9, 233–245.
- OLeary1999** O’LEARY, M. A. and GEISLER, J. H. 1999. The position of Cetacea within Mammalia: phylogenetic analysis of morphological data from extinct and extant taxa. *Systematic Biology*, 48, 455–490.
- Rousset2004** ROUSSET, V., ROUSE, G. W., SIDDALL, M. E., TILLIER, A. and PLEIJEL, F. 2004. The phylogenetic position of Siboglinidae (Annelida) inferred from 18S rRNA, 28S rRNA and morphological data. *Cladistics*, 20, 518–533.
- Sano2011** SANO, M. and AKIMOTO, S.-I. 2011. Morphological phylogeny of gall-forming aphids of the tribe Eriosomatini (Aphididae: Eriosomatinae). *Systematic Entomology*, 36, 607–627.
- Sansom2010** SANSOM, R. S., FREEDMAN, K., GABBOTT, S. E., ALDRIDGE, R. J. and PURNELL, M. A. 2010. Taphonomy and affinity of an enigmatic Silurian vertebrate, *Jamoytius kerwoodi* White. *Palaeontology*, 53, 1393–1409.
- Schulze2007** SCHULZE, A., CUTLER, E. B. and GIRIBET, G. 2007. Phylogeny of sipunculan worms: A combined analysis of four gene regions and morphology. *Molecular Phylogenetics and Evolution*, 42, 171–92.
- Shultz2007** SHULTZ, J. W. 2007. A phylogenetic analysis of the arachnid orders based on morphological characters. *Zoological Journal of the Linnean Society*, 150, 221–265.
- Wetterer2000** WETTERER, A. L., ROCKKMAN, M. V. and SIMMONS, N. B. 2000. Phylogeny of phyllostomid bats (Mammalia: Chiroptera): data from diverse morphological systems, sex chromosomes, and restriction sites. *Bulletin of the American Museum of Natural History*, 248, 1–200.
- Wills2012** WILLS, M. A., GERBER, S., RUTA, M. and HUGHES, M. 2012. The disparity of priapulid, archaeopriapulid and palaeoscolecid worms in the light of new data. *Journal of Evolutionary Biology*, 25, 2056–2076.

Subset two (longer processing times):

- Aguado2009** AGUADO, M. T. and SAN MARTIN, G. 2009. Phylogeny of Syllidae (Polychaeta) based on morphological data. *Zoologica Scripta*, 38, 379–402.
- Aria2015** ARIA, C., CARON, J. B. and GAINES, R. 2015. A large new leanchioid from the Burgess Shale and the influence of inapplicable states on stem arthropod phylogeny. *Palaeontology*, 58, 629–660.
- Asher2005** ASHER, R. J. and HOFREITER, M. 2006. Tenrec phylogeny and the noninvasive extraction of nuclear DNA. *Systematic biology*, 55, 181–94.
- Baker2009** BAKER, W. J., SAVOLAINEN, V., ASMUSSEN-LANGE, C. B., CHASE, M. W., DRANSFIELD, J., FOREST, F., HARLEY, M. M., UHL, N. W. and WILKINSON, M. 2009. Complete generic-level phylogenetic analyses of palms (Arecaceae) with comparisons of supertree and supermatrix approaches. *Systematic Biology*, 58, 240–256.
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## Examples

```
data("inapplicable.datasets", package = "TreeSearch")
names(inapplicable.datasets)
```

---

is.morphyPtr

---

*Is an object a valid Morphy object?*


---

## Description

Is an object a valid Morphy object?

## Usage

```
is.morphyPtr(morphyObj)
```

## Arguments

morphyObj      Object of class morphy, perhaps created with [PhyDat2Morphy\(\)](#).

## Value

is.morphyPtr() returns TRUE if morphyObj is a valid morphy pointer, FALSE otherwise.

## Author(s)

**Martin R. Smith** ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**See Also**

Other Morphy API functions: [GapHandler\(\)](#), [MorphyErrorCheck\(\)](#), [MorphyWeights\(\)](#), [PhyDat2Morphy\(\)](#), [SingleCharMorphy\(\)](#), [UnloadMorphy\(\)](#), [mpl\\_apply\\_tipdata\(\)](#), [mpl\\_attach\\_rawdata\(\)](#), [mpl\\_attach\\_symbols\(\)](#), [mpl\\_delete\\_Morphy\(\)](#), [mpl\\_delete\\_rawdata\(\)](#), [mpl\\_first\\_down\\_recon\(\)](#), [mpl\\_first\\_up\\_recon\(\)](#), [mpl\\_get\\_charac\\_weight\(\)](#), [mpl\\_get\\_gaphandl\(\)](#), [mpl\\_get\\_num\\_charac\(\)](#), [mpl\\_get\\_num\\_internal\\_nodes\(\)](#), [mpl\\_get\\_numtaxa\(\)](#), [mpl\\_get\\_symbols\(\)](#), [mpl\\_init\\_Morphy\(\)](#), [mpl\\_new\\_Morphy\(\)](#), [mpl\\_second\\_down\\_recon\(\)](#), [mpl\\_second\\_up\\_recon\(\)](#), [mpl\\_set\\_charac\\_weight\(\)](#), [mpl\\_set\\_num\\_internal\\_nodes\(\)](#), [mpl\\_set\\_parsim\\_t\(\)](#), [mpl\\_translate\\_error\(\)](#), [mpl\\_update\\_lower\\_root\(\)](#), [mpl\\_update\\_tip\(\)](#), [summary.morphyPtr\(\)](#)

IWScore

*Calculate the parsimony score of a tree given a dataset***Description**

`TreeLength()` uses the Morphy library (Brazeau et al. 2017) to calculate a parsimony score for a tree, handling inapplicable data according to the algorithm of Brazeau et al. (2019). Trees may be scored using equal weights, implied weights (Goloboff 1993), or profile parsimony (Faith and Trueman 2001).

**Usage**

```
IWScore(tree, dataset, concavity = 10L, ...)
```

```
TreeLength(tree, dataset, concavity = Inf)
```

```
## S3 method for class 'phylo'
```

```
TreeLength(tree, dataset, concavity = Inf)
```

```
## S3 method for class 'numeric'
```

```
TreeLength(tree, dataset, concavity = Inf)
```

```
## S3 method for class 'list'
```

```
TreeLength(tree, dataset, concavity = Inf)
```

```
## S3 method for class 'multiPhylo'
```

```
TreeLength(tree, dataset, concavity = Inf)
```

```
Fitch(tree, dataset)
```

**Arguments**

tree	A tree of class <code>phylo</code> , a list thereof (optionally of class <code>multiPhylo</code> ), or an integer – in which case tree random trees will be uniformly sampled.
dataset	A phylogenetic data matrix of <b>phangorn</b> class <code>phyDat</code> , whose names correspond to the labels of any accompanying tree. Perhaps load into R using <a href="#">ReadAsPhyDat</a> . Additive (ordered) characters can be handled using <a href="#">Decompose</a> .

concavity	Determines the degree to which extra steps beyond the first are penalized. Specify a numeric value to use implied weighting (Goloboff 1993); concavity specifies $k$ in $k / e + k$ . A value of 10 is recommended; TNT sets a default of 3, but this is too low in some circumstances (Goloboff et al. 2018; Smith 2019). Better still explore the sensitivity of results under a range of concavity values, e.g. $k = 2^{(1:7)}$ . Specify Inf to weight each additional step equally, (which underperforms step weighting approaches (Goloboff et al. 2008; Goloboff et al. 2018; Goloboff and Arias 2019; Smith 2019)). Specify "profile" to employ an approximation of profile parsimony (Faith and Trueman 2001).
...	unused; allows additional parameters specified within ... to be received by the function without throwing an error.

### Value

TreeLength() returns a numeric vector containing the score for each tree in tree.

### Author(s)

Martin R. Smith (using Morphy C library, by Martin Brazeau)

### References

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- Smith MR (2019). "Bayesian and parsimony approaches reconstruct informative trees from simulated morphological datasets." *Biology Letters*, **15**(2), 20180632. doi:10.1098/rsbl.2018.0632.

**See Also**

- Conduct tree search using `MaximizeParsimony()` (command line), `EasyTrees()` (graphical user interface), or `TreeSearch()` (custom optimality criteria).
- See score for each character: `CharacterLength()`.

Other tree scoring: `CharacterLength()`, `LengthAdded()`, `MinimumLength()`, `MorphyTreeLength()`, `TaxonInfluence()`

**Examples**

```
data("inapplicable.datasets")
tree <- TreeTools::BalancedTree(inapplicable.phyData[[1]])
TreeLength(tree, inapplicable.phyData[[1]])
TreeLength(tree, inapplicable.phyData[[1]], concavity = 10)
TreeLength(tree, inapplicable.phyData[[1]], concavity = "profile")
TreeLength(5, inapplicable.phyData[[1]])
```

---

Jackknife

*Jackknife resampling*


---

**Description**

Resample trees using Jackknife resampling, i.e. removing a subset of characters.

**Usage**

```
Jackknife(
  tree,
  dataset,
  resampleFreq = 2/3,
  InitializeData = PhyDat2Morphy,
  CleanUpData = UnloadMorphy,
  TreeScorer = MorphyLength,
  EdgeSwapper = TBRSwap,
  jackIter = 5000L,
  searchIter = 4000L,
  searchHits = 42L,
  verbosity = 1L,
  ...
)
```

**Arguments**

<code>tree</code>	A fully-resolved starting tree in <a href="#">phylo</a> format, with the desired outgroup. Edge lengths are not supported and will be removed.
<code>dataset</code>	a dataset in the format required by <code>TreeScorer()</code> .
<code>resampleFreq</code>	Double between 0 and 1 stating proportion of characters to resample.

<code>InitializeData</code>	Function that sets up data object to prepare for tree search. The function will be passed the <code>dataset</code> parameter. Its return value will be passed to <code>TreeScorer()</code> and <code>CleanUpData()</code> .
<code>CleanUpData</code>	Function to destroy data object on function exit. The function will be passed the value returned by <code>InitializeData()</code> .
<code>TreeScorer</code>	function to score a given tree. The function will be passed three parameters, corresponding to the parent and child entries of a tree's edge list, and a dataset.
<code>EdgeSwapper</code>	a function that rearranges a parent and child vector, and returns a list with modified vectors; for example <a href="#">SPRSwap()</a> .
<code>jackIter</code>	Integer specifying number of jackknife iterations to conduct.
<code>searchIter</code>	Integer specifying maximum rearrangements to perform on each bootstrap or ratchet iteration. To override this value for a single swapper function, set e.g. <code>attr(SwapperFunction, "searchIter") &lt;- 99</code>
<code>searchHits</code>	Integer specifying maximum times to hit best score before terminating a tree search within a ratchet iteration. To override this value for a single swapper function, set e.g. <code>attr(SwapperFunction, "searchHits") &lt;- 99</code>
<code>verbosity</code>	Numeric specifying level of detail to display in console: larger numbers provide more verbose feedback to the user.
<code>...</code>	further parameters to send to <code>TreeScorer()</code>

## Details

The function assumes that `InitializeData()` will return a morphy object; if this doesn't hold for you, post a [GitHub issue](#) or e-mail the maintainer.

## Value

`Jackknife()` returns a list of trees recovered after jackknife iterations.

## Author(s)

[Martin R. Smith](#) ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

## See Also

- [Resample\(\)](#): Jackknife resampling for non-custom searches performed using `MaximizeParsimony()`.
- [JackLabels\(\)](#): Label nodes of a tree with jackknife supports.

Other split support functions: [JackLabels\(\)](#), [MaximizeParsimony\(\)](#), [SiteConcordance](#)

Other custom search functions: [EdgeListSearch\(\)](#), [MorphyBootstrap\(\)](#), [SuccessiveApproximations\(\)](#)

---

JackLabels

*Label nodes with jackknife support values*


---

## Description

Label nodes with jackknife support values

## Usage

```
JackLabels(
  tree,
  jackTrees,
  plot = TRUE,
  add = FALSE,
  adj = 0,
  col = NULL,
  frame = "none",
  pos = 2L,
  ...
)
```

## Arguments

tree	A tree of class <a href="#">phylo</a> .
jackTrees	A list or <code>multiPhylo</code> object containing trees generated by <a href="#">Resample()</a> or <a href="#">Jackknife()</a> .
plot	Logical specifying whether to plot results; if FALSE, returns blank labels for nodes near the root that do not correspond to a unique split.
add	Logical specifying whether to add the labels to an existing plot.
adj, col, frame, pos, ...	Parameters to pass to <code>nodeLabels()</code> .

## Value

A named vector specifying the proportion of jackknife trees consistent with each node in tree, as plotted. If `plot = FALSE`, blank entries are included corresponding to nodes that do not require labelling; the return value is in the value required by `phylo$node.label`.

## Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

## See Also

Generate trees by jackknife resampling using [Resample\(\)](#) for standard parsimony searches, or [Jackknife\(\)](#) for custom search criteria.

Other split support functions: [Jackknife\(\)](#), [MaximizeParsimony\(\)](#), [SiteConcordance](#)

**Examples**

```
library("TreeTools", quietly = TRUE) # for as.phylo

# jackTrees will usually be generated with Jackknife() or Resample(),
# but for simplicity:
jackTrees <- as.phylo(1:100, 8)

tree <- as.phylo(0, 8)
JackLabels(tree, jackTrees)

tree$node.label <- JackLabels(tree, jackTrees, plot = FALSE)

# Write the labelled tree to screen
ape::write.tree(tree)

# Write labelled trees to a nexus file:
# write.nexus(tree, file = filename)
```

---

LengthAdded	<i>Contribution of character to leaf instability</i>
-------------	--

---

**Description**

Would tree lengths change if a character was coded as ambiguous for each leaf (Pol and Escapa 2009)?

**Usage**

```
LengthAdded(trees, char, concavity = Inf)

PolEscapa(trees, char, concavity = Inf)
```

**Arguments**

trees	List of trees of class phylo, or multiPhylo object.
char	phyDat object containing a single character.
concavity	Determines the degree to which extra steps beyond the first are penalized. Specify a numeric value to use implied weighting (Goloboff 1993); concavity specifies $k$ in $k / e + k$ . A value of 10 is recommended; TNT sets a default of 3, but this is too low in some circumstances (Goloboff et al. 2018; Smith 2019). Better still explore the sensitivity of results under a range of concavity values, e.g. $k = 2^{(1:7)}$ . Specify Inf to weight each additional step equally, (which underperforms step weighting approaches (Goloboff et al. 2008; Goloboff et al. 2018; Goloboff and Arias 2019; Smith 2019)). Specify "profile" to employ an approximation of profile parsimony (Faith and Trueman 2001).

## Details

High values for a leaf indicate that its coding contributes to instability ("wildcard" or "roguish" behaviour; see **Rogue** for further details). The coding is in tension with other data, which may indicate that the assumptions of homology that underlie the character's construction and scoring require careful scrutiny – or that the taxon in question has been subject to convergent evolution.

When inapplicable tokens are present in a character, the applicability of each coding is maintained: i.e. a leaf coded with an applicable token is never allowed to take an inapplicable value; and an inapplicable token remains inapplicable.

## Value

LengthAdded() returns a named numeric vector listing the mean absolute change to tree length resulting if the character were coded ambiguous for each leaf in turn, under the specified concavity constant.

## Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

## References

- Faith DP, Trueman JWH (2001). "Towards an inclusive philosophy for phylogenetic inference." *Systematic Biology*, **50**(3), 331–350. doi:[10.1080/10635150118627](https://doi.org/10.1080/10635150118627).
- Goloboff PA (1993). "Estimating character weights during tree search." *Cladistics*, **9**(1), 83–91. doi:[10.1111/j.10960031.1993.tb00209.x](https://doi.org/10.1111/j.10960031.1993.tb00209.x).
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- Goloboff PA, Torres A, Arias JS (2018). "Weighted parsimony outperforms other methods of phylogenetic inference under models appropriate for morphology." *Cladistics*, **34**(4), 407–437. doi:[10.1111/cla.12205](https://doi.org/10.1111/cla.12205).
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## See Also

Other tree scoring: [CharacterLength\(\)](#), [IWScore\(\)](#), [MinimumLength\(\)](#), [MorphyTreeLength\(\)](#), [TaxonInfluence\(\)](#)

**Examples**

```

trees <- inapplicable.trees[["Vinther2008"]]
dataset <- inapplicable.phyData[["Vinther2008"]]
char <- dataset[, 11]
added <- LengthAdded(trees, char)

PlotCharacter(
  tree = trees[[1]],
  dataset = char,
  tip.color = 1 + added[trees[[1]]$tip.label] # Colour by added steps
) -> XX # Suppress return value; display plot only

```

---

MaximizeParsimony	<i>Find most parsimonious trees</i>
-------------------	-------------------------------------

---

**Description**

Search for most parsimonious trees using the parsimony ratchet and TBR rearrangements, treating inapplicable data as such using the algorithm of Brazeau et al. (2019).

Tree search will be conducted from a specified or automatically-generated starting tree in order to find a tree with an optimal parsimony score, under implied or equal weights, treating inapplicable characters as such in order to avoid the artefacts of the standard Fitch algorithm (see Maddison 1993; Brazeau et al. 2019). Tree length is calculated using the MorphyLib C library (Brazeau et al. 2017).

**Usage**

```

MaximizeParsimony(
  dataset,
  tree,
  ratchIter = 7L,
  tbrIter = 2L,
  startIter = 2L,
  finalIter = 1L,
  maxHits = NTip(dataset) * 1.8,
  maxTime = 60,
  quickHits = 1/3,
  concavity = Inf,
  ratchEW = TRUE,
  tolerance = sqrt(.Machine[["double.eps"]]),
  constraint,
  verbosity = 3L
)

Resample(
  dataset,

```

```

    tree,
    method = "jack",
    proportion = 2/3,
    ratchIter = 1L,
    tbrIter = 8L,
    finalIter = 3L,
    maxHits = 12L,
    concavity = Inf,
    tolerance = sqrt(.Machine[["double.eps"]]),
    constraint,
    verbosity = 2L,
    ...
)

EasyTrees()

EasyTreesy()

```

### Arguments

dataset	A phylogenetic data matrix of <b>phangorn</b> class <code>phyDat</code> , whose names correspond to the labels of any accompanying tree. Perhaps load into R using <a href="#">ReadAsPhyDat</a> . Additive (ordered) characters can be handled using <a href="#">Decompose</a> .
tree	(optional) A bifurcating tree of class <code>phylo</code> , containing only the tips listed in dataset, from which the search should begin. If unspecified, an <a href="#">addition tree</a> will be generated from dataset, respecting any supplied constraint. Edge lengths are not supported and will be deleted.
ratchIter	Numeric specifying number of iterations of the parsimony ratchet (Nixon 1999) to conduct.
tbrIter	Numeric specifying the maximum number of TBR break points on a given tree to evaluate before terminating the search. One "iteration" comprises selecting a branch to break, and evaluating each possible reconnection point in turn until a new tree improves the score. If a better score is found, then the counter is reset to zero, and tree search continues from the improved tree.
startIter	Numeric: an initial round of tree search with <code>startIter × tbrIter</code> TBR break points is conducted in order to locate a local optimum before beginning ratchet searches.
finalIter	Numeric: a final round of tree search will evaluate <code>finalIter × tbrIter</code> TBR break points, in order to sample the final optimal neighbourhood more intensely.
maxHits	Numeric specifying the maximum times that an optimal parsimony score may be hit before concluding a ratchet iteration or final search concluded.
maxTime	Numeric: after <code>maxTime</code> minutes, stop tree search at the next opportunity.
quickHits	Numeric: iterations on subsampled datasets will retain <code>quickHits × maxHits</code> trees with the best score.
concavity	Determines the degree to which extra steps beyond the first are penalized. Specify a numeric value to use implied weighting (Goloboff 1993); <code>concavity</code> specifies $k$ in $k / e + k$ . A value of 10 is recommended; TNT sets a default of 3,

but this is too low in some circumstances (Goloboff et al. 2018; Smith 2019). Better still explore the sensitivity of results under a range of concavity values, e.g.  $k = 2^{(1:7)}$ . Specify `Inf` to weight each additional step equally, (which underperforms step weighting approaches (Goloboff et al. 2008; Goloboff et al. 2018; Goloboff and Arias 2019; Smith 2019)). Specify "profile" to employ an approximation of profile parsimony (Faith and Trueman 2001).

<code>ratchEW</code>	Logical specifying whether to use equal weighting during ratchet iterations, improving search speed whilst still facilitating escape from local optima.
<code>tolerance</code>	Numeric specifying degree of suboptimality to tolerate before rejecting a tree. The default, <code>sqrt(.Machine\$double.eps)</code> , retains trees that may be equally parsimonious but for rounding errors. Setting to larger values will include trees suboptimal by up to <code>tolerance</code> in search results, which may improve the accuracy of the consensus tree (at the expense of resolution) (Smith 2019).
<code>constraint</code>	Either an object of class <code>phyDat</code> , in which case returned trees will be perfectly compatible with each character in <code>constraint</code> ; or a tree of class <code>phylo</code> , all of whose nodes will occur in any output tree. See <a href="#">ImposeConstraint()</a> and <a href="#">vignette</a> for further examples.
<code>verbosity</code>	Integer specifying level of messaging; higher values give more detailed commentary on search progress. Set to 0 to run silently.
<code>method</code>	Unambiguous abbreviation of jackknife or bootstrap specifying how to re-sample characters. Note that jackknife is considered to give more meaningful results.
<code>proportion</code>	Numeric between 0 and 1 specifying what proportion of characters to retain under jackknife resampling.
<code>...</code>	Additional parameters to <code>MaximizeParsimony()</code> .

## Details

Tree search commences with `ratchIter` iterations of the parsimony ratchet (Nixon 1999), which bootstraps the input dataset in order to escape local optima. A final round of tree bisection and reconnection (TBR) is conducted to broaden the sampling of trees.

This function can be called using the R command line / terminal, or through the "shiny" graphical user interface app (type `EasyTrees()` to launch).

The optimal strategy for tree search depends in part on how close to optimal the starting tree is, the size of the search space (which increases super-exponentially with the number of leaves), and the complexity of the search space (e.g. the existence of multiple local optima).

One possible approach is to employ four phases:

1. Rapid search for local optimum: tree score is typically easy to improve early in a search, because the initial tree is often far from optimal. When many moves are likely to be accepted, running several rounds of search with a low value of `maxHits` and a high value of `tbrIter` allows many trees to be evaluated quickly, hopefully moving quickly to a more promising region of tree space.
2. Identification of local optimum: Once close to a local optimum, a more extensive search with a higher value of `maxHits` allows a region to be explored in more detail. Setting a high value of `tbrIter` will search a local neighbourhood more completely

3. Search for nearby peaks: Ratchet iterations allow escape from local optima. Setting `ratchIter` to a high value searches the wider neighbourhood more extensively for other nearby peaks; `ratchEW = TRUE` accelerates these exploratory searches. Ratchet iterations can be ineffective when `maxHits` is too low for the search to escape its initial location.
4. Extensive search of final optimum. As with step 2, it may be valuable to fully explore the optimum that is found after ratchet searches to be sure that the locally optimal score has been obtained. Setting a high value of `finalIter` performs a thorough search that can give confidence that further searches would not find better (local) trees.

A search is unlikely to have found a global optimum if:

- Tree score continues to improve on the final iteration. If a local optimum has not yet been reached, it is unlikely that a global optimum has been reached. Try increasing `maxHits`.
- Successive ratchet iterations continue to improve tree scores. If a recent ratchet iteration improved the score, rather than finding a different region of tree space with the same optimal score, it is likely that still better global optima remain to be found. Try increasing `ratchIter` (more iterations give more chance for improvement) and `maxHits` (to get closer to the local optimum after each ratchet iteration).
- Optimal areas of tree space are only visited by a single ratchet iteration. (See vignette: [Exploring tree space](#).) If some areas of tree space are only found by one ratchet iteration, there may well be other, better areas that have not yet been visited. Try increasing `ratchIter`.

When continuing a tree search, it is usually best to start from an optimal tree found during the previous iteration – there is no need to start from scratch.

A more time consuming way of checking that a global optimum has been reached is to repeat a search with the same parameters multiple times, starting from a different, entirely random tree each time. If all searches obtain the same optimal tree score despite their different starting points, this score is likely to correspond to the global optimum.

For detailed documentation of the "TreeSearch" package, including full instructions for loading phylogenetic data into R and initiating and configuring tree search, see the [package documentation](#).

## Value

`MaximizeParsimony()` returns a list of trees with class `multiPhylo`. This lists all trees found during each search step that are within tolerance of the optimal score, listed in the sequence that they were first visited, and named according to the step in which they were first found; it may contain more than `maxHits` elements. Note that the default search parameters may need to be increased in order for these trees to be the globally optimal trees; examine the messages printed during tree search to evaluate whether the optimal score has stabilized.

The return value has the attribute `firstHit`, a named integer vector listing the number of optimal trees visited for the first time in each stage of the tree search. Stages are named:

- `seed`: starting trees;
- `start`: Initial TBR search;
- `ratchN`: Ratchet iteration N;
- `final`: Final TBR search. The first tree hit for the first time in ratchet iteration three is named `ratch3_1`.

Resample() returns a multiPhylo object containing a list of trees obtained by tree search using a resampled version of dataset.

## Resampling

Note that bootstrap support is a measure of the amount of data supporting a split, rather than the amount of confidence that should be afforded the grouping. "Bootstrap support of 100% is not enough, the tree must also be correct" (Phillips et al. 2004). See discussion in Egan (2006); Wagele et al. (2009); (Simmons and Freudenstein 2011); Kumar et al. (2012).

For a discussion of suitable search parameters in resampling estimates, see Muller (2005). The user should decide whether to start each resampling from the optimal tree (which may be quicker, but result in overestimated support values as searches get stuck in local optima close to the optimal tree) or a random tree (which may take longer as more rearrangements are necessary to find an optimal tree on each iteration).

For other ways to estimate clade concordance, see [SiteConcordance\(\)](#).

## Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

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## See Also

Tree search via graphical user interface: [EasyTrees\(\)](#)

Other split support functions: [JackLabels\(\)](#), [Jackknife\(\)](#), [SiteConcordance](#)

## Examples

```
## Only run examples in interactive R sessions
if (interactive()) {
  # launch "shiny" point-and-click interface
  EasyTrees()

  # Here too, use the "continue search" function to ensure that tree score
  # has stabilized and a global optimum has been found
}

# Load data for analysis in R
library("TreeTools")
data("congreveLamsdellMatrices", package = "TreeSearch")
dataset <- congreveLamsdellMatrices[[42]]

# A very quick run for demonstration purposes
```

```

trees <- MaximizeParsimony(dataset, ratchIter = 0, startIter = 0,
                           tbrIter = 1, maxHits = 4, maxTime = 1/100,
                           concavity = 10, verbosity = 4)

names(trees)

# In actual use, be sure to check that the score has converged on a global
# optimum, conducting additional iterations and runs as necessary.

if (interactive()) {
  # Jackknife resampling
  nReplicates <- 10
  jackTrees <- replicate(nReplicates,
    #c() ensures that each replicate returns a list of trees
    c(Resample(dataset, trees, ratchIter = 0, tbrIter = 2, startIter = 1,
               maxHits = 5, maxTime = 1 / 10,
               concavity = 10, verbosity = 0))
  )

  # In a serious analysis, more replicates would be conducted, and each
  # search would undergo more iterations.

  # Now we must decide what to do with the multiple optimal trees from
  # each replicate.

  # Treat each tree equally
  JackLabels(ape::consensus(trees), unlist(jackTrees, recursive = FALSE))

  # Take the strict consensus of all trees for each replicate
  JackLabels(ape::consensus(trees), lapply(jackTrees, ape::consensus))

  # Take a single tree from each replicate (the first; order's irrelevant)
  JackLabels(ape::consensus(trees), lapply(jackTrees, `[`, 1))
}

# Tree search with a constraint
constraint <- MatrixToPhyDat(c(a = 1, b = 1, c = 0, d = 0, e = 0, f = 0))
characters <- MatrixToPhyDat(matrix(
  c(0, 1, 1, 1, 0, 0,
    1, 1, 1, 0, 0, 0), ncol = 2,
  dimnames = list(letters[1:6], NULL)))
MaximizeParsimony(characters, constraint = constraint, verbosity = 0)

```

---

MinimumLength

---

*Minimum and Maximum lengths possible for a character*


---

## Description

The smallest and largest length that a phylogenetic character can attain on any tree.

**Usage**

```

MinimumLength(x, compress = FALSE)

## S3 method for class 'phyDat'
MinimumLength(x, compress = FALSE)

## S3 method for class 'numeric'
MinimumLength(x, compress = NA)

## S3 method for class 'character'
MinimumLength(x, compress = TRUE)

## S3 method for class 'character'
MaximumLength(x, compress = TRUE)

MinimumSteps(x)

MaximumLength(x, compress = TRUE)

## S3 method for class 'numeric'
MaximumLength(x, compress = NA)

```

**Arguments**

- |          |   |
|----------|---|
| x        | An object of class phyDat; or a string to be coerced to a phyDat object via <a href="#">TreeTools::StringToPhyDat()</a> ; or an integer vector listing the tokens that may be present at each tip along a single character, with each token represented as a binary digit; e.g. a value of 11 ( $= 2^0 + 2^1 + 2^3$ ) means that the tip may have tokens 0, 1 or 3.<br>Inapplicable tokens should be denoted with the integer 0 (not $2^0$ ). |
| compress | Logical specifying whether to retain the compression of a phyDat object or to return a vector specifying to each individual character, decompressed using the dataset's index attribute.  |

**Details**

Ambiguous inapplicable states (e.g. {0, -}) are currently replaced with the plain inapplicable token -, reflecting the current behaviour of Morphy.

**Value**

MinimumLength() returns a vector of integers specifying the minimum number of steps that each character must contain.

MaximumLength() returns a vector of integers specifying the maximum number of steps that each character can attain in a parsimonious reconstruction on a tree. Inapplicable tokens are not yet supported.

**Author(s)**

**Martin R. Smith** ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**See Also**

Other tree scoring: [CharacterLength\(\)](#), [IWScore\(\)](#), [LengthAdded\(\)](#), [MorphyTreeLength\(\)](#), [TaxonInfluence\(\)](#)

**Examples**

```
data("inapplicable.datasets")
myPhyDat <- inapplicable.phyData[[4]]

# load your own data with
# my.PhyDat <- as.phyDat(read.nexus.data("filepath"))
# or Windows users can select a file interactively using:
# my.PhyDat <- as.phyDat(read.nexus.data(choose.files()))

class(myPhyDat) # phyDat object

# Minimum length of each character in turn
MinimumLength(myPhyDat)

# Collapse duplicate characters, per phyDat compression
MinimumLength(myPhyDat, compress = TRUE)

# Calculate length of a single character from its textual representation
MinimumLength("-{-1}{-2}{-3}2233")
MaximumLength("----0011")
```

---

MorphyBootstrap

*Parsimony Ratchet*


---

**Description**

`Ratchet()` uses the parsimony ratchet (Nixon 1999) to search for a more parsimonious tree using custom optimality criteria.

**Usage**

```
MorphyBootstrap(
  edgeList,
  morphyObj,
  EdgeSwapper = NNISwap,
  maxIter,
  maxHits,
  verbosity = 1L,
  stopAtPeak = FALSE,
```

```

    stopAtPlateau = 0L,
    ...
)

Ratchet(
  tree,
  dataset,
  InitializeData = PhyDat2Morph,
  CleanUpData = UnloadMorph,
  TreeScorer = MorphyLength,
  Bootstrapper = MorphyBootstrap,
  swappers = list(TBRSwap, SPRSwap, NNISwap),
  BootstrapSwapper = if (is.list(swappers)) swappers[[length(swappers)]] else swappers,
  returnAll = FALSE,
  stopAtScore = NULL,
  stopAtPeak = FALSE,
  stopAtPlateau = 0L,
  ratchIter = 100,
  ratchHits = 10,
  searchIter = 4000,
  searchHits = 42,
  bootstrapIter = searchIter,
  bootstrapHits = searchHits,
  verbosity = 1L,
  suboptimal = sqrt(.Machine[["double.eps"]]),
  ...
)

MultiRatchet(
  tree,
  dataset,
  ratchHits = 10,
  searchIter = 500,
  searchHits = 20,
  verbosity = 0L,
  swappers = list(RootedNNISwap),
  nSearch = 10,
  stopAtScore = NULL,
  ...
)

RatchetConsensus(
  tree,
  dataset,
  ratchHits = 10,
  searchIter = 500,
  searchHits = 20,
  verbosity = 0L,

```

```

    swappers = list(RootedNNISwap),
    nSearch = 10,
    stopAtScore = NULL,
    ...
)

```

## Arguments

edgeList	<p>a list containing the following:</p> <ul style="list-style-type: none"> <li>• vector of integers corresponding to the parent of each edge in turn</li> <li>• vector of integers corresponding to the child of each edge in turn</li> <li>• (optionally) score of the tree</li> <li>• (optionally, if score provided) number of times this score has been hit</li> </ul>
morphObj	Object of class morphy, perhaps created with <a href="#">PhyDat2Morphy()</a> .
EdgeSwapper	a function that rearranges a parent and child vector, and returns a list with modified vectors; for example <a href="#">SPRSwap()</a> .
maxIter	Numeric specifying maximum number of iterations to perform in tree search.
maxHits	Numeric specifying maximum number of hits to accomplish in tree search.
verbosity	Numeric specifying level of detail to display in console: larger numbers provide more verbose feedback to the user.
stopAtPeak	Logical specifying whether to terminate search once a subsequent iteration recovers a sub-optimal score. Will be overridden if a passed function has an attribute stopAtPeak set by <code>attr(FileName, "stopAtPeak") &lt;- TRUE</code> .
stopAtPlateau	Integer. If > 0, tree search will terminate if the score has not improved after stopAtPlateau iterations. Will be overridden if a passed function has an attribute stopAtPlateau set by <code>attr(FileName, "stopAtPlateau") &lt;- TRUE</code> .
...	further parameters to send to <code>TreeScorer()</code>
tree	A fully-resolved starting tree in <a href="#">phylo</a> format, with the desired outgroup. Edge lengths are not supported and will be removed.
dataset	a dataset in the format required by <code>TreeScorer()</code> .
InitializeData	Function that sets up data object to prepare for tree search. The function will be passed the dataset parameter. Its return value will be passed to <code>TreeScorer()</code> and <code>CleanUpData()</code> .
CleanUpData	Function to destroy data object on function exit. The function will be passed the value returned by <code>InitializeData()</code> .
TreeScorer	function to score a given tree. The function will be passed three parameters, corresponding to the parent and child entries of a tree's edge list, and a dataset.
Bootstrapper	Function to perform bootstrapped rearrangements of tree. First arguments will be an edgeList and a dataset, initialized using <code>InitializeData()</code> . Should return a rearranged edgeList.

swappers	A list of functions to use to conduct edge rearrangement during tree search. Provide functions like <a href="#">NNISwap</a> to shuffle root position, or <a href="#">RootedTBRSwap</a> if the position of the root should be retained. You may wish to use extreme swappers (such as TBR) early in the list, and a more subtle rearranger (such as NNI) later in the list to make incremental tinkering once an almost-optimal tree has been found.
BootstrapSwapper	Function such as <a href="#">RootedNNISwap</a> to use to rearrange trees within <code>Bootstrap()</code> .
returnAll	Set to TRUE to report all MPTs encountered during the search, perhaps to analyse consensus.
stopAtScore	stop search as soon as this score is hit or beaten.
ratchIter	Stop when this many ratchet iterations have been performed.
ratchHits	Stop when this many ratchet iterations have found the same best score.
searchIter	Integer specifying maximum rearrangements to perform on each bootstrap or ratchet iteration. To override this value for a single swapper function, set e.g. <code>attr(SwapperFunction, "searchIter") &lt;- 99</code>
searchHits	Integer specifying maximum times to hit best score before terminating a tree search within a ratchet iteration. To override this value for a single swapper function, set e.g. <code>attr(SwapperFunction, "searchHits") &lt;- 99</code>
bootstrapIter	Integer specifying maximum rearrangements to perform on each bootstrap iteration (default: <code>searchIter</code> ).
bootstrapHits	Integer specifying maximum times to hit best score on each bootstrap iteration (default: <code>searchHits</code> ).
suboptimal	retain trees that are suboptimal by this score. Defaults to a small value that will counter rounding errors.
nSearch	Number of Ratchet searches to conduct (for <code>RatchetConsensus()</code> )

## Details

For usage pointers, see the [vignette](#).

## Value

`MorphyBootstrap()` returns a tree that is optimal under a random sampling of the original characters.

`Ratchet()` returns a tree modified by parsimony ratchet iterations.

`MultiRatchet()` returns a list of optimal trees produced by `nSearch` `Ratchet()` searches, from which a consensus tree can be generated using [ape::consensus\(\)](#) or [TreeTools::ConsensusWithout\(\)](#).

## Functions

- `RatchetConsensus()`: deprecated alias for `MultiRatchet()`

## Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

## References

Nixon KC (1999). “The Parsimony Ratchet, a new method for rapid parsimony analysis.” *Cladistics*, **15**(4), 407–414. ISSN 0748-3007, doi:[10.1111/j.10960031.1999.tb00277.x](https://doi.org/10.1111/j.10960031.1999.tb00277.x).

## See Also

- Adapted from [pratchet\(\)](#) in the **phangorn** package.

Other custom search functions: [EdgeListSearch\(\)](#), [Jackknife\(\)](#), [SuccessiveApproximations\(\)](#)

## Examples

```
data("Lobo", package = "TreeTools")
njtree <- TreeTools::NJTree(Lobo.phy)
# Increase value of ratchetIter and searchHits to do a proper search
quickResult <- Ratchet(njtree, Lobo.phy, ratchetIter = 2, searchHits = 3)

# Plot result (legibly)
oldPar <- par(mar = rep(0, 4), cex = 0.75)
plot(quickResult)
par(oldPar)
```

---

MorphyWeights

---

*Set and get the character weightings associated with a Morphy object.*


---

## Description

MorphyWeights() details the approximate and exact weights associated with characters in a Morphy object; SetMorphyWeights() edits them.

## Usage

```
MorphyWeights(morphyObj)
```

```
SetMorphyWeights(weight, morphyObj, checkInput = TRUE)
```

## Arguments

morphyObj	Object of class morphy, perhaps created with <a href="#">PhyDat2Morphy()</a> .
weight	A vector listing the new weights to be applied to each character
checkInput	Whether to sanity-check input data before applying. Defaults to TRUE to protect the user from crashes.

## Value

MorphyWeights() returns a data frame with two named rows and one column per character pattern: row 1, approx, is a list of integers specifying the approximate (integral) weights used by MorphyLib; row 2, exact, is a list of numerics specifying the exact weights specified by the user.

SetMorphyWeights() returns the Morphy error code generated when applying weight.

**Author(s)**

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**See Also**

Other Morphy API functions: `GapHandler()`, `MorphyErrorCheck()`, `PhyDat2Morphy()`, `SingleCharMorphy()`, `UnloadMorphy()`, `is.morphyPtr()`, `mpl_apply_tipdata()`, `mpl_attach_rawdata()`, `mpl_attach_symbols()`, `mpl_delete_Morphy()`, `mpl_delete_rawdata()`, `mpl_first_down_recon()`, `mpl_first_up_recon()`, `mpl_get_charac_weight()`, `mpl_get_gaphandl()`, `mpl_get_num_charac()`, `mpl_get_num_internal_nodes()`, `mpl_get_numtaxa()`, `mpl_get_symbols()`, `mpl_init_Morphy()`, `mpl_new_Morphy()`, `mpl_second_down_recon()`, `mpl_second_up_recon()`, `mpl_set_charac_weight()`, `mpl_set_num_internal_nodes()`, `mpl_set_parsim_t()`, `mpl_translate_error()`, `mpl_update_lower_root()`, `mpl_update_tip()`, `summary.morphyPtr()`

**Examples**

```
tokens <- matrix(c(
  0, 0, 0, 1, 1, 2,
  0, 0, 0, 0, 0, 0), byrow = TRUE, nrow = 2L,
  dimnames = list(letters[1:2], NULL))
pd <- TreeTools::MatrixToPhyDat(tokens)
morphyObj <- PhyDat2Morphy(pd)
MorphyWeights(morphyObj)
if (SetMorphyWeights(c(1, 1.5, 2/3), morphyObj) != 0L) message("Errored")
MorphyWeights(morphyObj)
morphyObj <- UnloadMorphy(morphyObj)
```

---

NNI

---

*Nearest neighbour interchange (NNI)*


---

**Description**

`NNI()` performs a single iteration of the nearest-neighbour interchange algorithm; `RootedNNI()` retains the position of the root. These functions are based on equivalents in the **phangorn** package. `cNNI()` is an equivalent function coded in C, that runs much faster.

**Usage**

```
NNI(tree, edgeToBreak = NULL)
```

```
cNNI(tree, edgeToBreak = NULL, whichSwitch = NULL)
```

```
NNISwap(parent, child, nTips = (length(parent)/2L) + 1L, edgeToBreak = NULL)
```

```
RootedNNI(tree, edgeToBreak = NULL)
```

```
RootedNNISwap(
  parent,
  child,
```

```

    nTips = (length(parent)/2L) + 1L,
    edgeToBreak = NULL
  )

```

### Arguments

tree	A tree of class <code>phylo</code> . For <code>cNNI()</code> , this must be a binary tree rooted on a single leaf, whose root node is the lowest numbered internal node.
edgeToBreak	In <code>(Rooted/Double)NNI()</code> , an optional integer specifying the index of an edge to rearrange, generated randomly if not specified. If -1, a complete list of all trees one step from the input tree will be returned. In <code>cNNI()</code> , an integer from zero to <code>nEdge(tree) - nTip(tree) - 2</code> , specifying which internal edge to break.
whichSwitch	Integer from zero to one, specifying which way to re-build the broken internal edge.
parent	Integer vector corresponding to the first column of the edge matrix of a tree of class <code>phylo</code> , i.e. <code>tree[["edge"]][, 1]</code>
child	Integer vector corresponding to the second column of the edge matrix of a tree of class <code>phylo</code> , i.e. <code>tree[["edge"]][, 2]</code> .
nTips	(optional) Number of tips.

### Details

Branch lengths are not supported.

All nodes in a tree must be bifurcating; `ape::collapse.singles()` and `ape::multi2di()` may help.

### Value

Returns a tree with class `phylo` (if `returnAll = FALSE`) or a set of trees, with class `multiPhylo` (if `returnAll = TRUE`).

`cNNI()` returns a tree of class `phylo`, rooted on the same leaf, on which the specified rearrangement has been conducted.

`NNISwap()` returns a list containing two elements, corresponding in turn to the rearranged parent and child parameters.

a list containing two elements, corresponding in turn to the rearranged parent and child parameters

### Functions

- `NNISwap()`: faster version that takes and returns parent and child parameters
- `RootedNNI()`: Perform NNI rearrangement, retaining position of root
- `RootedNNISwap()`: faster version that takes and returns parent and child parameters

### Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

## References

The algorithm is summarized in Felsenstein J (2004). *Inferring phylogenies*. Sinauer Associates, Sunderland, Massachusetts.

## See Also

Other tree rearrangement functions: [SPR\(\)](#), [TBR\(\)](#)

## Examples

```
tree <- TreeTools::BalancedTree(8)
# A random rearrangement
NNI(tree)
cNNI(tree)

# All trees one NNI rearrangement away
NNI(tree, edgeToBreak = -1)

# Manual random sampling
cNNI(tree, sample.int(14 - 8 - 1, 1), sample.int(2, 1))

# A specified rearrangement
cNNI(tree, 0, 0)

# If a tree may not be binary, collapse nodes with
tree <- TreeTools::MakeTreeBinary(tree)

# If a tree may be improperly rooted, use
tree <- TreeTools::RootTree(tree, 1)

# If a tree may exhibit unusual node ordering, this can be addressed with
tree <- TreeTools::Preorder(tree)
```

---

PhyDat2Morph

Initialize a Morph object from a phyDat object

---

## Description

Creates a new Morph object with the same size and characters as the phyDat object. Once finished with the object, it should be destroyed using [UnloadMorph\(\)](#) to free the allocated memory.

## Usage

```
PhyDat2Morph(phy, gap = "inapplicable")
```

## Arguments

phy	An object of <b>phangorn</b> class phyDat.
gap	An unambiguous abbreviation of inapplicable, ambiguous (= missing), or extra state, specifying how gaps will be handled.

**Value**

PhyDat2Morphy() returns a pointer to an initialized Morphy object.

**Author(s)**

**Martin R. Smith** ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**See Also**

Other Morphy API functions: [GapHandler\(\)](#), [MorphyErrorCheck\(\)](#), [MorphyWeights\(\)](#), [SingleCharMorph\(\)](#), [UnloadMorph\(\)](#), [is.morphPtr\(\)](#), [mpl\\_apply\\_tipdata\(\)](#), [mpl\\_attach\\_rawdata\(\)](#), [mpl\\_attach\\_symbols\(\)](#), [mpl\\_delete\\_Morph\(\)](#), [mpl\\_delete\\_rawdata\(\)](#), [mpl\\_first\\_down\\_recon\(\)](#), [mpl\\_first\\_up\\_recon\(\)](#), [mpl\\_get\\_charac\\_weight\(\)](#), [mpl\\_get\\_gaphandl\(\)](#), [mpl\\_get\\_num\\_charac\(\)](#), [mpl\\_get\\_num\\_internal\\_nodes\(\)](#), [mpl\\_get\\_numtaxa\(\)](#), [mpl\\_get\\_symbols\(\)](#), [mpl\\_init\\_Morph\(\)](#), [mpl\\_new\\_Morph\(\)](#), [mpl\\_second\\_down\\_recon\(\)](#), [mpl\\_second\\_up\\_recon\(\)](#), [mpl\\_set\\_charac\\_weight\(\)](#), [mpl\\_set\\_num\\_internal\\_nodes\(\)](#), [mpl\\_set\\_parsim\\_t\(\)](#), [mpl\\_translate\\_error\(\)](#), [mpl\\_update\\_lower\\_root\(\)](#), [mpl\\_update\\_tip\(\)](#), [summary.morphPtr\(\)](#)

**Examples**

```
data("Lobo", package="TreeTools")
morphObj <- PhyDat2Morph(Lobo.phy)
# Set object to be destroyed at end of session or closure of function
# on.exit(morphObj <- UnloadMorph(morphObj), add = TRUE)

# Do something with pointer
# ....

# Or, instead of on.exit, manually destroy morph object and free memory:
morphObj <- UnloadMorph(morphObj)
```

---

PlotCharacter

---

*Plot the distribution of a character on a tree*


---

**Description**

Reconstructs the distribution of a character on a tree topology using the modified Fitch algorithm presented in Brazeau et al. (2019).

**Usage**

```
PlotCharacter(
  tree,
  dataset,
  char = 1L,
  updateTips = FALSE,
  plot = TRUE,
  tokenCol = NULL,
  ambigCol = "grey",
```

```

    inappCol = "lightgrey",
    ambigLty = "dotted",
    inappLty = "dashed",
    plainLty = par("lty"),
    tipOffset = 1,
    unitEdge = FALSE,
    Display = function(tree) tree,
    ...
)

## S3 method for class 'phylo'
PlotCharacter(
  tree,
  dataset,
  char = 1L,
  updateTips = FALSE,
  plot = TRUE,
  tokenCol = NULL,
  ambigCol = "grey",
  inappCol = "lightgrey",
  ambigLty = "dotted",
  inappLty = "dashed",
  plainLty = par("lty"),
  tipOffset = 1,
  unitEdge = FALSE,
  Display = function(tree) tree,
  ...
)

## S3 method for class 'multiPhylo'
PlotCharacter(
  tree,
  dataset,
  char = 1L,
  updateTips = FALSE,
  plot = TRUE,
  tokenCol = NULL,
  ambigCol = "grey",
  inappCol = "lightgrey",
  ambigLty = "dotted",
  inappLty = "dashed",
  plainLty = par("lty"),
  tipOffset = 1,
  unitEdge = FALSE,
  Display = function(tree) tree,
  ...
)

```

```
## S3 method for class 'list'
PlotCharacter(
  tree,
  dataset,
  char = 1L,
  updateTips = FALSE,
  plot = TRUE,
  tokenCol = NULL,
  ambigCol = "grey",
  inappCol = "lightgrey",
  ambigLty = "dotted",
  inappLty = "dashed",
  plainLty = par("lty"),
  tipOffset = 1,
  unitEdge = FALSE,
  Display = function(tree) tree,
  ...
)
```

## Arguments

tree	A bifurcating tree of class <code>phylo</code> , or a list or <code>multiPhylo</code> object containing such trees.
dataset	A phylogenetic data matrix of <b>phangorn</b> class <code>phyDat</code> , whose names correspond to the labels of any accompanying tree. Perhaps load into R using <a href="#">ReadAsPhyDat</a> . Additive (ordered) characters can be handled using <a href="#">Decompose</a> .
char	Index of character to plot.
updateTips	Logical; if FALSE, tips will be labelled with their original state in dataset.
plot	Logical specifying whether to plot the output.
tokenCol	Palette specifying colours to associate with each token in turn, in the sequence listed in <code>attr(dataset, "levels")</code> .
ambigCol, ambigLty, inappCol, inappLty, plainLty	Colours and line types to apply to ambiguous, inapplicable and applicable tokens. See the lty <a href="#">graphical parameter</a> for details of line styles. Overrides tokenCol.
tipOffset	Numeric: how much to offset tips from their labels.
unitEdge	Logical: Should all edges be plotted with a unit length?
Display	Function that takes argument <code>tree</code> and returns a tree of class <code>phylo</code> , formatted as it will be plotted.
...	Further arguments to pass to <code>plot.phylo()</code> .

## Value

`PlotCharacter()` invisibly returns a matrix in which each row corresponds to a numbered tip or node of tree, and each column corresponds to a token; the tokens that might parsimoniously be present at each point on a tree are denoted with TRUE. If multiple trees are supplied, the strict

consensus of all trees and reconstructions will be returned; i.e. if a node is reconstructed as \$0\$ in one tree, and \$2\$ in another, it will be labelled \$(02)\$.

### Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

### References

Brazeau MD, Guillaume T, Smith MR (2019). “An algorithm for morphological phylogenetic analysis with inapplicable data.” *Systematic Biology*, **68**(4), 619–631. doi:10.1093/sysbio/syy083.

### Examples

```
# Set up plotting area
oPar <- par(mar = rep(0, 4))

tree <- ape::read.tree(text =
  "((((((a, b), c), d), e), f), (g, (h, (i, (j, (k, l)))))));"
## A character with inapplicable data
dataset <- TreeTools::StringToPhyDat("23--1??--032", tips = tree)
plotted <- PlotCharacter(tree, dataset)
plotted

# Character from a real dataset
data("Lobo", package = "TreeTools")
dataset <- Lobo.phy
tree <- TreeTools::NJTree(dataset)
PlotCharacter(tree, dataset, 14)
par(oPar)
```

---

PrepareDataProfile	<i>Prepare data for Profile Parsimony</i>
--------------------	---

---

### Description

Calculates profiles for each character in a dataset. Will also simplify characters, with a warning, where they are too complex for the present implementation of profile parsimony:

- inapplicable tokens will be replaced with the ambiguous token (i.e.  $- \rightarrow ?$ );
- Ambiguous tokens will be treated as fully ambiguous (i.e.  $\{02\} \rightarrow ?$ )
- Where more than two states are informative (i.e. unambiguously present in more than one taxon), states beyond the two most informative will be ignored.

### Usage

```
PrepareDataProfile(dataset)
```

```
PrepareDataIW(dataset)
```

**Arguments**

dataset                      dataset of class phyDat

**Value**

An object of class phyDat, with additional attributes. PrepareDataProfile adds the attributes:

- info.amounts: details the information represented by each character when subject to N additional steps.
- informative: logical specifying which characters contain any phylogenetic information.
- bootstrap: The character vector `c("info.amounts", "split.sizes")`, indicating attributes to sample when bootstrapping the dataset (e.g. in Ratchet searches).

PrepareDataIW adds the attribute:

- min.length: The minimum number of steps that must be present in each transformation series.

**Functions**

- PrepareDataIW(): Prepare data for implied weighting

**Author(s)**

Martin R. Smith; written with reference to `phangorn::prepareDataFitch()`

**See Also**

Other profile parsimony functions: [Carter1\(\)](#), [StepInformation\(\)](#), [WithOneExtraStep\(\)](#), [profiles](#)

**Examples**

```
data("congreveLamsdellMatrices")
dataset <- congreveLamsdellMatrices[[42]]
PrepareDataProfile(dataset)
```

---

profiles

*Empirically counted profiles for small trees*

---

**Description**

The base 2 logarithm of the number of trees containing  $s$  steps, calculated by scoring a character on each  $n$ -leaf tree.

**Usage**

profiles

**Format**

A list with the structure profiles[[number of leaves]][[number of tokens]][[tokens in smallest split]]  
The list entry returns a named numeric vector; each entry lists log2(proportion of *n*-leaf trees with *s* or fewer steps for this character).

**See Also**

Other profile parsimony functions: [Carter1\(\)](#), [PrepareDataProfile\(\)](#), [StepInformation\(\)](#), [WithOneExtraStep\(\)](#)

**Examples**

```
data(profiles)

# Load profile for a character of the structure 0 0 0 1 1 1 1 1
profile3.5 <- profiles[[8]][[2]][[3]]

# Number of trees with _s_ or fewer steps on that character
TreeTools::NUnrooted(8) * 2 ^ profile3.5
```

---

QuartetResolution	<i>Relationship between four taxa</i>
-------------------	---------------------------------------

---

**Description**

Relationship between four taxa

**Usage**

```
QuartetResolution(trees, tips)
```

**Arguments**

- trees           A list of trees of class phylo, or a multiPhylo object.
- tips           Vector specifying four tips whose relationship should be reported, in a format accepted by [KeepTip\(\)](#).

**Value**

A vector specifying an integer, for each tree, which of tips[-1] is most closely related to tips[1].

**See Also**

Other utility functions: [ClusterStrings\(\)](#), [WhenFirstHit\(\)](#)

**Examples**

```
trees <- inapplicable.trees[["Vinther2008"]]
tips <- c("Lingula", "Halkieria", "Wiwaxia", "Acaenoplax")
QuartetResolution(trees, tips)
```

---

RandomMorphyTree	<i>Random postorder tree</i>
------------------	------------------------------

---

**Description**

Random postorder tree

**Usage**

RandomMorphyTree(nTip)

**Arguments**

nTip                      Integer specifying the number of tips to include in the tree (minimum 2).

**Value**

A list with three elements, each a vector of integers, respectively containing:

- The parent of each tip and node, in order
- The left child of each node
- The right child of each node.

**See Also**

Other tree generation functions: [AdditionTree\(\)](#)

---

RandomTreeScore	<i>Parsimony score of random postorder tree</i>
-----------------	---

---

**Description**

Parsimony score of random postorder tree

**Usage**

RandomTreeScore(morphObj)

**Arguments**

morphObj                  Object of class morphy, perhaps created with [PhyDat2Morphy\(\)](#).

**Value**

RandomTreeScore() returns the parsimony score of a random tree for the given Morphy object.

**Examples**

```
tokens <- matrix(c(
  0, "-", "-", 1, 1, 2,
  0, 1, 0, 1, 2, 2,
  0, "-", "-", 0, 0, 0), byrow = TRUE, nrow = 3L,
  dimnames = list(letters[1:3], NULL))
pd <- TreeTools::MatrixToPhyDat(tokens)
morphObj <- PhyDat2MorphymorphObj

RandomTreeScore(morphObj)

morphObj <- UnloadMorphymorphObj
```

---

RearrangeEdges	<i>Rearrange edges of a phylogenetic tree</i>
----------------	---

---

**Description**

RearrangeEdges() performs the specified edge rearrangement on a matrix that corresponds to the edges of a phylogenetic tree, returning the score of the new tree. Will generally be called from within a tree search function.

**Usage**

```
RearrangeEdges(
  parent,
  child,
  dataset,
  TreeScorer = MorphyLength,
  EdgeSwapper,
  scoreToBeat = TreeScorer(parent, child, dataset, ...),
  iter = "?",
  hits = 0L,
  verbosity = 0L,
  ...
)
```

**Arguments**

parent	Integer vector corresponding to the first column of the edge matrix of a tree of class <code>phylo</code> , i.e. <code>tree[["edge"]][, 1]</code>
child	Integer vector corresponding to the second column of the edge matrix of a tree of class <code>phylo</code> , i.e. <code>tree[["edge"]][, 2]</code> .
dataset	Third argument to pass to TreeScorer.
TreeScorer	function to score a given tree. The function will be passed three parameters, corresponding to the parent and child entries of a tree's edge list, and a dataset.

EdgeSwapper	a function that rearranges a parent and child vector, and returns a list with modified vectors; for example <a href="#">SPRSwap()</a> .
scoreToBeat	Double giving score of input tree.
iter	iteration number of calling function, for reporting to user only.
hits	Integer giving number of times the input tree has already been hit.
verbosity	Numeric specifying level of detail to display in console: larger numbers provide more verbose feedback to the user.
...	further arguments to pass to <code>TreeScorer()</code> , e.g. <code>dataset = .</code>

### Details

`RearrangeTree()` performs one tree rearrangement of a specified type, and returns the score of the tree (with the given dataset). It also reports the number of times that this score was hit in the current function call.

### Value

This function returns a list with two to four elements, corresponding to a binary tree: - 1. Integer vector listing the parent node of each edge; - 2. Integer vector listing the child node of each edge; - 3. Score of the tree; - 4. Number of times that score has been hit.

### Author(s)

**Martin R. Smith** ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

### Examples

```
data("Lobo", package="TreeTools")
tree <- TreeTools::NJTree(Lobo.phy)
edge <- tree$edge
parent <- edge[, 1]
child <- edge[, 2]
dataset <- PhyDat2Morpho(Lobo.phy)
RearrangeEdges(parent, child, dataset, EdgeSwapper = RootedNNISwap)
# Remember to free memory:
dataset <- UnloadMorpho(dataset)
```

---

referenceTree

*Tree topology for matrix simulation*

---

### Description

The tree topology used to generate the matrices in [congreveLamsdellMatrices](#)

### Usage

```
referenceTree
```

**Format**

A single phylogenetic tree saved as an object of class `phylo`

**Source**

Congreve & Lamsdell (2016); doi:10.1111/pala.12236

**References**

Congreve CR, Lamsdell JC (2016). "Implied weighting and its utility in palaeontological datasets: a study using modelled phylogenetic matrices." *Palaeontology*, **59**(3), 447–465. doi:10.1111/pala.12236. Congreve CR, Lamsdell JC (2016). "Data from: Implied weighting and its utility in palaeontological datasets: a study using modelled phylogenetic matrices." *Dryad Digital Repository*, doi:10.5061/dryad.7dq0j. doi:10.5061/dryad.7dq0j.

**Examples**

```
data(referenceTree)
plot(referenceTree)
```

---

SingleCharMorph

*Morph object from single character*

---

**Description**

Morph object from single character

**Usage**

```
SingleCharMorph(char, gap = "inapp")
```

**Arguments**

<code>char</code>	State of each character at each tip in turn, in a format that will be converted to a character string by <code>paste0(char, ";", collapse="")</code> .
<code>gap</code>	An unambiguous abbreviation of inapplicable, ambiguous (= missing), or extra state, specifying how gaps will be handled.

**Value**

A pointer to an object of class `morphObj`. Don't forget to unload it when you've finished with it.

**Author(s)**

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**See Also**

Score a tree: [MorphyTreeLength\(\)](#)

Other Morphy API functions: [GapHandler\(\)](#), [MorphyErrorCheck\(\)](#), [MorphyWeights\(\)](#), [PhyDat2Morphy\(\)](#), [UnloadMorphy\(\)](#), [is.morphyPtr\(\)](#), [mpl\\_apply\\_tipdata\(\)](#), [mpl\\_attach\\_rawdata\(\)](#), [mpl\\_attach\\_symbols\(\)](#), [mpl\\_delete\\_Morphy\(\)](#), [mpl\\_delete\\_rawdata\(\)](#), [mpl\\_first\\_down\\_recon\(\)](#), [mpl\\_first\\_up\\_recon\(\)](#), [mpl\\_get\\_charac\\_weight\(\)](#), [mpl\\_get\\_gaphandl\(\)](#), [mpl\\_get\\_num\\_charac\(\)](#), [mpl\\_get\\_num\\_internal\\_nodes\(\)](#), [mpl\\_get\\_numtaxa\(\)](#), [mpl\\_get\\_symbols\(\)](#), [mpl\\_init\\_Morphy\(\)](#), [mpl\\_new\\_Morphy\(\)](#), [mpl\\_second\\_down\\_recon\(\)](#), [mpl\\_second\\_up\\_recon\(\)](#), [mpl\\_set\\_charac\\_weight\(\)](#), [mpl\\_set\\_num\\_internal\\_nodes\(\)](#), [mpl\\_set\\_parsim\\_t\(\)](#), [mpl\\_translate\\_error\(\)](#), [mpl\\_update\\_lower\\_root\(\)](#), [mpl\\_update\\_tip\(\)](#), [summary.morphyPtr\(\)](#)

**Examples**

```
morphObj <- SingleCharMorphy("-0-0", gap = "Extra")
RandomTreeScore(morphObj)
morphObj <- UnloadMorphy(morphObj)
```

---

SiteConcordance	<i>Calculate site concordance factor</i>
-----------------	--

---

**Description**

The site concordance factor (Minh et al. 2020) is a measure of the strength of support that the dataset presents for a given split in a tree.

**Usage**

```
QuartetConcordance(tree, dataset = NULL, weight = TRUE)

ClusteringConcordance(tree, dataset)

PhylogeneticConcordance(tree, dataset)

MutualClusteringConcordance(tree, dataset)

SharedPhylogeneticConcordance(tree, dataset)
```

**Arguments**

tree	A tree of class <a href="#">phylo</a> .
dataset	A phylogenetic data matrix of <b>phangorn</b> class <code>phyDat</code> , whose names correspond to the labels of any accompanying tree. Perhaps load into R using <a href="#">ReadAsPhyDat</a> . Additive (ordered) characters can be handled using <a href="#">Decompose</a> .
weight	Logical specifying whether to weight sites according to the number of quartets they are decisive for.

## Details

QuartetConcordance() is the proportion of quartets (sets of four leaves) that are decisive for a split which are also concordant with it. For example, a quartet with the characters 0 0 0 1 is not decisive, as all relationships between those leaves are equally parsimonious. But a quartet with characters 0 0 1 1 is decisive, and is concordant with any tree that groups the first two leaves together to the exclusion of the second.

By default, the reported value weights each site by the number of quartets it is decisive for. This value can be interpreted as the proportion of all decisive quartets that are concordant with a split. If weight = FALSE, the reported value is the mean of the concordance value for each site. Consider a split associated with two sites: one that is concordant with 25% of 96 decisive quartets, and a second that is concordant with 75% of 4 decisive quartets. If weight = TRUE, the split concordance will be  $24 + 3 / 96 + 4 = 27\%$ . If weight = FALSE, the split concordance will be  $\text{mean}(75\%, 25\%) = 50\%$ .

QuartetConcordance() is computed exactly, using all quartets, where as other implementations (e.g. IQ-TREE) follow Minh2020) in using a random subsample of quartets for a faster, if potentially less accurate, computation.

**NOTE:** These functions are under development. They are incompletely tested, and may change without notice. Complete documentation and discussion will follow in due course.

## Author(s)

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

## References

Minh BQ, Hahn MW, Lanfear R (2020). “New methods to calculate concordance factors for phylogenomic datasets.” *Molecular Biology and Evolution*, **37**(9), 2727–2733. doi:10.1093/molbev/msaa106.

## See Also

Other split support functions: [JackLabels\(\)](#), [Jackknife\(\)](#), [MaximizeParsimony\(\)](#)

## Examples

```
data("congreveLamsdellMatrices", package = "TreeSearch")
dataset <- congreveLamsdellMatrices[[1]][, 1:20]
tree <- referenceTree
qc <- QuartetConcordance(tree, dataset)
cc <- ClusteringConcordance(tree, dataset)
pc <- PhylogeneticConcordance(tree, dataset)
spc <- SharedPhylogeneticConcordance(tree, dataset)
mcc <- MutualClusteringConcordance(tree, dataset)

oPar <- par(mar = rep(0, 4), cex = 0.8) # Set plotting parameters
plot(tree)
TreeTools::LabelSplits(tree, signif(qc, 3), cex = 0.8)
plot(tree)
TreeTools::LabelSplits(tree, signif(cc, 3), cex = 0.8)
```

```

par(oPar) # Restore plotting parameters

# Write concordance factors to file
labels <- paste0(qc, "/", cc, "/", pc) # "/" is a valid delimiter
# Identify the node that corresponds to each label
whichNode <- match(TreeTools::NTip(tree) + 1:tree$Nnode, names(qc))

# The contents of tree$node.label will be written at each node
tree$node.label <- labels[whichNode]

ape::write.tree(tree) # or write.nexus(tree, file = "mytree.nex")

# Display correlation between concordance factors
pairs(cbind(qc, cc, pc, spc, mcc), asp = 1)

```

---

SPR

---

*Subtree pruning and rearrangement (SPR)*


---

## Description

Perform one SPR rearrangement on a tree

## Usage

```

SPR(tree, edgeToBreak = NULL, mergeEdge = NULL)

SPRMoves(tree, edgeToBreak = integer(0))

## S3 method for class 'phylo'
SPRMoves(tree, edgeToBreak = integer(0))

## S3 method for class 'matrix'
SPRMoves(tree, edgeToBreak = integer(0))

SPRSwap(
  parent,
  child,
  nEdge = length(parent),
  nNode = nEdge/2L,
  edgeToBreak = NULL,
  mergeEdge = NULL
)

RootedSPR(tree, edgeToBreak = NULL, mergeEdge = NULL)

RootedSPRSwap(
  parent,
  child,

```

```

nEdge = length(parent),
nNode = nEdge/2L,
edgeToBreak = NULL,
mergeEdge = NULL
)

```

### Arguments

tree	A bifurcating tree of class <code>phylo</code> , with all nodes resolved;
edgeToBreak	the index of an edge to bisect, generated randomly if not specified.
mergeEdge	the index of an edge on which to merge the broken edge.
parent	Integer vector corresponding to the first column of the edge matrix of a tree of class <code>phylo</code> , i.e. <code>tree[["edge"]][, 1]</code>
child	Integer vector corresponding to the second column of the edge matrix of a tree of class <code>phylo</code> , i.e. <code>tree[["edge"]][, 2]</code> .
nEdge	(optional) integer specifying the number of edges of a tree of class <code>phylo</code> , i.e. <code>dim(tree\$edge)[1]</code>
nNode	(optional) Number of nodes.

### Details

Equivalent to `kSPR()` in the **phangorn** package, but faster. Note that rearrangements that only change the position of the root WILL be returned by SPR. If the position of the root is irrelevant (as in Fitch parsimony, for example) then this function will occasionally return a functionally equivalent topology. `RootIrrelevantSPR` will search tree space more efficiently in these cases. Branch lengths are not (yet) supported.

All nodes in a tree must be bifurcating; `ape::collapse.singles` and `ape::multi2di` may help.

### Value

This function returns a tree in `phyDat` format that has undergone one SPR iteration.

`TBRMoves()` returns a list of all trees one SPR move away from `tree`, with edges and nodes in preorder, rooted on the first-labelled tip.

a list containing two elements, corresponding in turn to the rearranged parent and child parameters

a list containing two elements, corresponding in turn to the rearranged parent and child parameters

### Functions

- `SPRSwap()`: faster version that takes and returns parent and child parameters
- `RootedSPR()`: Perform SPR rearrangement, retaining position of root
- `RootedSPRSwap()`: faster version that takes and returns parent and child parameters

### Author(s)

Martin R. Smith

## References

The SPR algorithm is summarized in Felsenstein J (2004). *Inferring phylogenies*. Sinauer Associates, Sunderland, Massachusetts.

## See Also

- [RootedSPR\(\)](#): useful when the position of the root node should be retained.

Other tree rearrangement functions: [NNI\(\)](#), [TBR\(\)](#)

## Examples

```
{
tree <- ape::rtree(20, br=FALSE)
SPR(tree)
}
```

---

StepInformation

*Information content of a character known to contain  $e$  steps*


---

## Description

StepInformation() calculates the phylogenetic information content of a character char when  $e$  extra steps are present, for all possible values of  $e$ .

## Usage

```
StepInformation(char, ambiguousTokens = c("-", "?"))
```

## Arguments

char                      Vector of tokens listing states for the character in question.  
ambiguousTokens           Vector specifying which tokens, if any, correspond to the ambiguous token (?).

## Details

Calculates the number of trees consistent with the character having  $e$  extra steps, where  $e$  ranges from its minimum possible value (i.e. number of different tokens minus one) to its maximum.

## Value

StepInformation() returns a numeric vector detailing the amount of phylogenetic information (in bits) associated with the character when 0, 1, 2... extra steps are present. The vector is named with the total number of steps associated with each entry in the vector: for example, a character with three observed tokens must exhibit two steps, so the first entry (zero extra steps) is named 2 (two steps observed).

**Author(s)**

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**See Also**

Other profile parsimony functions: [Carter1\(\)](#), [PrepareDataProfile\(\)](#), [WithOneExtraStep\(\)](#), [profiles](#)

**Examples**

```
character <- rep(c(0:3, "?", "-"), c(8, 5, 1, 1, 2, 2))
StepInformation(character)
```

---

summary.morphyPtr

*Details the attributes of a morphy object*


---

**Description**

Details the attributes of a morphy object

**Usage**

```
## S3 method for class 'morphyPtr'
summary(object, ...)
```

**Arguments**

object	A Morphy object
...	any other parameters...

**Value**

A list detailing the number of taxa, internal nodes, and characters and their weights.

**Author(s)**

Martin R. Smith ([martin.smith@durham.ac.uk](mailto:martin.smith@durham.ac.uk))

**See Also**

Other Morphy API functions: [GapHandler\(\)](#), [MorphyErrorCheck\(\)](#), [MorphyWeights\(\)](#), [PhyDat2Morphy\(\)](#), [SingleCharMorphy\(\)](#), [UnloadMorphy\(\)](#), [is.morphyPtr\(\)](#), [mpl\\_apply\\_tipdata\(\)](#), [mpl\\_attach\\_rawdata\(\)](#), [mpl\\_attach\\_symbols\(\)](#), [mpl\\_delete\\_Morphy\(\)](#), [mpl\\_delete\\_rawdata\(\)](#), [mpl\\_first\\_down\\_recon\(\)](#), [mpl\\_first\\_up\\_recon\(\)](#), [mpl\\_get\\_charac\\_weight\(\)](#), [mpl\\_get\\_gaphandl\(\)](#), [mpl\\_get\\_num\\_charac\(\)](#), [mpl\\_get\\_num\\_internal\\_nodes\(\)](#), [mpl\\_get\\_numtaxa\(\)](#), [mpl\\_get\\_symbols\(\)](#), [mpl\\_init\\_Morphy\(\)](#), [mpl\\_new\\_Morphy\(\)](#), [mpl\\_second\\_down\\_recon\(\)](#), [mpl\\_second\\_up\\_recon\(\)](#), [mpl\\_set\\_charac\\_weight\(\)](#), [mpl\\_set\\_num\\_internal\\_nodes\(\)](#), [mpl\\_set\\_parsim\\_t\(\)](#), [mpl\\_translate\\_error\(\)](#), [mpl\\_update\\_lower\\_root\(\)](#), [mpl\\_update\\_tip\(\)](#)

---

TaxonInfluence	<i>Rank taxa by their influence on phylogenetic results</i>
----------------	---

---

## Description

TaxonInfluence() ranks taxa according to their influence on the most parsimonious topology.

## Usage

```
TaxonInfluence(
  dataset,
  tree = NULL,
  Distance = ClusteringInfoDistance,
  calcWeighted = TRUE,
  savePath = NULL,
  useCache = FALSE,
  verbosity = 3L,
  ...
)
```

## Arguments

dataset	A phylogenetic data matrix of <b>phangorn</b> class phyDat, whose names correspond to the labels of any accompanying tree. Perhaps load into R using <a href="#">ReadAsPhyDat</a> . Additive (ordered) characters can be handled using <a href="#">Decompose</a> .
tree	Optimal tree or summary tree (of class "phylo") or list of trees (of class "list" or "multiPhylo") against which results should be evaluated. If NULL, an optimal tree will be sought using parsimony search with the parameters provided in . . .
Distance	Function to calculate tree distance; default: <a href="#">ClusteringInfoDistance()</a> .
calcWeighted	Logical specifying whether to compute the distance-weighted mean value.
savePath	Character giving prefix of path to which reduced trees will be saved (with <a href="#">write.nexus()</a> ). File names will follow the pattern <code>paste0(savePath, droppedTaxonName, ".nex")</code> ; savePath should thus contain a trailing / if writing to a directory, which will be created if it does not exist. Special characters will be removed from leaf labels when creating the file path (using <a href="#">path_sanitise()</a> ). If NULL, computed trees will not be saved.
useCache	Logical vector; if TRUE, previous tree search results will be loaded from the location given by savePath, instead of running a fresh search with the specified dataset and parameters.
verbosity, ...	Parameters for <a href="#">MaximizeParsimony()</a> . Tree search will be conducted using tree as a starting tree.

## Details

TaxonInfluence() follows the approach of Mariadassou et al. (2012) in repeating tree search whilst leaving each taxon in turn out of the analysis, and measuring the distance of reconstructed trees from the optimal tree obtained when all taxa are included in phylogenetic inference.

As Denton and Goolsby (2018) emphasize, the Robinson–Foulds distance is unsuitable for this purpose; this function allows the user to specify a preferred tree distance measure, defaulting to the clustering information distance (Smith 2020). Because optimal parsimony trees are not equiprobable, taxon influence is ranked based on the maximum and minimum tree-to-tree distances between optimal trees.

## Value

TaxonInfluence() returns a matrix listing the phylogenetic influence of each taxon, measured in the units of the chosen tree distance metric (default = bits). Columns denote taxa; rows denote the maximum, distance-weighted mean, and minimum distance between optimal tree sets.

## Distance-weighted mean

Sets of equally parsimonious trees are not statistical samples of tree space, but are biased towards areas of uncertainty. It is possible that a set of trees contains all possible resolutions of a particular clade, and a single other topology in which that clade does not exist – essentially two distinct solutions, one (*a*) which could be summarised with a summary tree that contains a polytomy, and another (*b*) which could be summarized by a perfectly resolved tree. Neither of these scenarios is preferable under the principles of parsimony; but summary statistics (e.g. mean, median) will be strongly influenced by the many trees in group *a*, thus underplaying the existence of solution *b*.

TaxonInfluence() uses an *ad hoc* method to produce summary statistics after weighting for trees' distance from other trees. Trees that have few close neighbours contribute more to the weighted mean, thus reducing the influence of many trees that differ only in small details. This distance-weighted mean is thus less prone to bias than a simple mean – it is no more statistically valid, but (potentially) provides a more representative summary of comparisons between sets of trees.

## Author(s)

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## References

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- Smith MR (2020). “Information Theoretic Generalized Robinson-Foulds Metrics for Comparing Phylogenetic Trees.” *Bioinformatics*, **36**(20), 5007–5013. doi:[10.1093/bioinformatics/btaa614](https://doi.org/10.1093/bioinformatics/btaa614).

**See Also**

Other tree scoring: [CharacterLength\(\)](#), [IWScore\(\)](#), [LengthAdded\(\)](#), [MinimumLength\(\)](#), [MorphyTreeLength\(\)](#)

**Examples**

```
#' # Load data for analysis in R
library("TreeTools")
data("congreveLamsdellMatrices", package = "TreeSearch")

# Small dataset for demonstration purposes
dataset <- congreveLamsdellMatrices[[42]][1:8, ]
bestTree <- MaximizeParsimony(dataset, verbosity = 0)[[1]]

# Calculate tip influence
influence <- TaxonInfluence(dataset, ratchIt = 0, startIt = 0, verbos = 0)

# Colour tip labels according to their influence
upperBound <- 2 * TreeDist::ClusteringEntropy(
  PectinateTree(NTip(dataset) - 1))
nBin <- 128
bin <- cut(
  influence["max", ],
  breaks = seq(0, upperBound, length.out = nBin),
  include.lowest = TRUE
)
palette <- hcl.colors(nBin, "inferno")

plot(bestTree, tip.color = palette[bin])
PlotTools::SpectrumLegend(
  "bottomleft",
  palette = palette,
  title = "Tip influence / bits",
  legend = signif(seq(upperBound, 0, length.out = 4), 3),
  bty = "n"
)
```

---

TBR

---

*Tree bisection and reconnection (TBR)*


---

**Description**

TBR performs a single random TBR iteration.

**Usage**

```
TBR(tree, edgeToBreak = NULL, mergeEdges = NULL)
```

```
TBRMoves(tree, edgeToBreak = integer(0))
```

```

## S3 method for class 'phylo'
TBRMoves(tree, edgeToBreak = integer(0))

## S3 method for class 'matrix'
TBRMoves(tree, edgeToBreak = integer(0))

TBRSwap(
  parent,
  child,
  nEdge = length(parent),
  edgeToBreak = NULL,
  mergeEdges = NULL
)

RootedTBR(tree, edgeToBreak = NULL, mergeEdges = NULL)

RootedTBRSwap(
  parent,
  child,
  nEdge = length(parent),
  edgeToBreak = NULL,
  mergeEdges = NULL
)

```

### Arguments

tree	A bifurcating tree of class <a href="#">phylo</a> , with all nodes resolved;
edgeToBreak	(optional) integer specifying the index of an edge to bisect/prune, generated randomly if not specified. Alternatively, set to -1 to return a complete list of all trees one step from the input tree.
mergeEdges	(optional) vector of length 1 or 2, listing edge(s) to be joined: In SPR, this is where the pruned subtree will be reconnected. In TBR, these edges will be reconnected (so must be on opposite sides of edgeToBreak); if only a single edge is specified, the second will be chosen at random
parent	Integer vector corresponding to the first column of the edge matrix of a tree of class <a href="#">phylo</a> , i.e. <code>tree[["edge"]][, 1]</code>
child	Integer vector corresponding to the second column of the edge matrix of a tree of class <a href="#">phylo</a> , i.e. <code>tree[["edge"]][, 2]</code> .
nEdge	(optional) Number of edges.

### Details

Branch lengths are not (yet) supported.

All nodes in a tree must be bifurcating; [ape::collapse.singles](#) and [ape::multi2di](#) may help.

### Value

TBR() returns a tree in phyDat format that has undergone one TBR iteration.

TBRMoves() returns a multiPhylo object listing all trees one TBR move away from tree, with edges and nodes in preorder, rooted on the first-labelled tip.

TBRSwap() returns a list containing two elements corresponding to the rearranged parent and child parameters.

## Functions

- TBRSwap(): faster version that takes and returns parent and child parameters
- RootedTBR(): Perform TBR rearrangement, retaining position of root
- RootedTBRSwap(): faster version that takes and returns parent and child parameters

## Author(s)

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## References

The TBR algorithm is summarized in Felsenstein J (2004). *Inferring phylogenies*. Sinauer Associates, Sunderland, Massachusetts.

## See Also

[RootedTBR\(\)](#): useful when the position of the root node should be retained.

Other tree rearrangement functions: [NNI\(\)](#), [SPR\(\)](#)

## Examples

```
library("ape")
tree <- rtree(20, br=NULL)
TBR(tree)
```

---

UnloadMorphy

---

*Destroy a Morphy object*


---

## Description

Destroys a previously-created Morphy object.

## Usage

```
UnloadMorphy(morphyObj)
```

## Arguments

morphyObj      Object of class morphy, perhaps created with [PhyDat2Morphy\(\)](#).

**Details**

Best practice is to call `morphyObj <- UnloadMorphy(morphyObj)`. Failure to do so will cause a crash if `UnloadMorphy()` is called on an object that has already been destroyed.

**Value**

Morphy error code, decipherable using `mpl_translate_error`

**Author(s)**

Martin R. Smith

**See Also**

Other Morphy API functions: `GapHandler()`, `MorphyErrorCheck()`, `MorphyWeights()`, `PhyDat2Morphy()`, `SingleCharMorphy()`, `is.morphyPtr()`, `mpl_apply_tipdata()`, `mpl_attach_rawdata()`, `mpl_attach_symbols()`, `mpl_delete_Morphy()`, `mpl_delete_rawdata()`, `mpl_first_down_recon()`, `mpl_first_up_recon()`, `mpl_get_charac_weight()`, `mpl_get_gaphandl()`, `mpl_get_num_charac()`, `mpl_get_num_internal_nodes()`, `mpl_get_numtaxa()`, `mpl_get_symbols()`, `mpl_init_Morphy()`, `mpl_new_Morphy()`, `mpl_second_down_recon()`, `mpl_second_up_recon()`, `mpl_set_charac_weight()`, `mpl_set_num_internal_nodes()`, `mpl_set_parsim_t()`, `mpl_translate_error()`, `mpl_update_lower_root()`, `mpl_update_tip()`, `summary.morphyPtr()`

---

WhenFirstHit

*When was a tree topology first hit?*

---

**Description**

Reports when each tree in a list was first found by tree search. This information is read from the `firstHit` attribute if present. If not, trees are taken to be listed in the order in which they were found, and named according to the search iteration in which they were first hit - the situation when trees found by `MaximizeParsimony()` are saved to file.

**Usage**

```
WhenFirstHit(trees)
```

**Arguments**

`trees`                      A list of trees, or a `multiPhylo` object.

**Value**

`trees`, with a `firstHit` attribute listing the number of trees hit for the first time in each search iteration.

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**See Also**

- [MaximizeParsimony\(\)](#)

Other utility functions: [ClusterStrings\(\)](#), [QuartetResolution\(\)](#)

**Examples**

```
library("TreeTools", quietly = TRUE)
trees <- list(
  seed_00 = as.phylo(1, 8),
  ratch1_01 = as.phylo(2, 8),
  ratch1_02 = as.phylo(3, 8),
  ratch4_44 = as.phylo(4, 8),
  final_99 = as.phylo(5, 8)
)
attr(WhenFirstHit(trees), "firstHit")
```

---

WithOneExtraStep

*Number of trees with one extra step*

---

**Description**

Number of trees with one extra step

**Usage**

WithOneExtraStep(...)

**Arguments**

...                      Vector or series of integers specifying the number of leaves bearing each distinct non-ambiguous token.

**See Also**

Other profile parsimony functions: [Carter1\(\)](#), [PrepareDataProfile\(\)](#), [StepInformation\(\)](#), [profiles](#)

**Examples**

```
WithOneExtraStep(1, 2, 3)
```

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