

programming in C++

Jonas Vejlin

Parts

Part 1

Basic programming

Part 2

Control structure such as loops and if-else (Today)

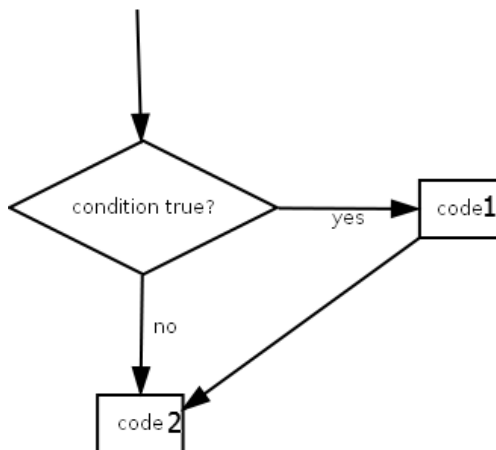
Part 3

Vector, Functions and Input/Output

Table of Contents

- 1 if
- 2 if else
- 3 Intro to loops
- 4 For loop
- 5 While loop
- 6 while or for

Graphical Representation



When if is true

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue==aAnotherValue)
    {
        cout<<"3 and 3 are the
same"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

data

```
aValue = 3
aAnotherValue = 3
```

When if is true

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int aValue=3;
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Output

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Output

data

```
aValue = 3
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```

When if is true

Source Code

```
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using namespace std;
int main()
{
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    }
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if"<<endl;
    cin.get();
}
```

Output

data

```
aValue = 3
aAnotherValue = 3
```


When if is true

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int aValue=3;
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same"<<endl;
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if"<<endl;
    cin.get();
}
```

Output

3 and 3 are the same

data

aValue = 3
aAnotherValue = 3

When if is true

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue==aAnotherValue)
    {
        cout<<"3 and 3 are the
same"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

3 and 3 are the same
done with if

data

aValue = 3
aAnotherValue = 3

when if is false

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue!=aAnotherValue)
    {
        cout<<"3 and 3 are
different"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

data

```
aValue = 3
aAnotherValue = 3
```

when if is false

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue!=aAnotherValue)
    {
        cout<<"3 and 3 are
different"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

data

```
aValue = 3
aAnotherValue = 3
```

when if is false

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue!=aAnotherValue)
    {
        cout<<"3 and 3 are
different"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

data

```
aValue = 3
aAnotherValue = 3
```

when if is false

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue!=aAnotherValue)
    {
        cout<<"3 and 3 are
different"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

done with if

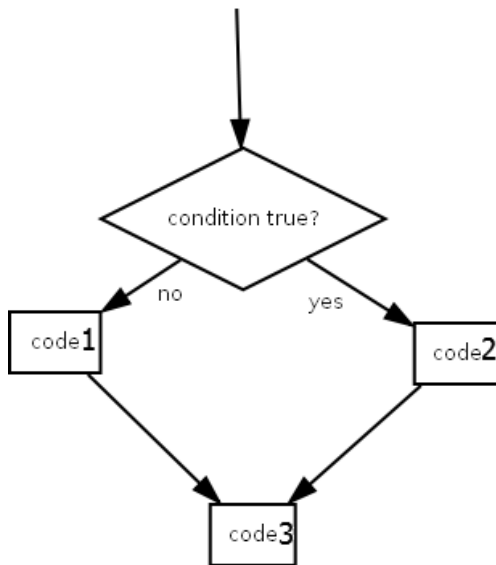
data

aValue = 3
aAnotherValue = 3

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- 1 if
 - Graphical Representation
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 - Graphical Representation
 - Example
- 6 while or for
 - while or for

Graphical Representation



When if is true

Source Code

```
int main()
{
    int aValue=3;
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different"<<endl;
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Output

data

```
aValue = 3
aAnotherValue = 3
```

When if is true

Source Code

```
int main()
{
    int aValue=3;
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    if(aValue==aAnotherValue) {
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same"<<endl;
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different"<<endl;
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Output

data

```
aValue = 3
aAnotherValue = 3
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When if is true

Source Code

```
int main()
{
    int aValue=3;
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    if(aValue==aAnotherValue) {
        cout<<"3 and 3 are the
same"<<endl;
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different"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

data

```
aValue = 3
aAnotherValue = 3
```

When if is true

Source Code

```
int main()
{
    int aValue=3;
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    if(aValue==aAnotherValue) {
        cout<<"3 and 3 are the
same"<<endl;
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different"<<endl;
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Output

data

```
aValue = 3
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When if is true

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    int aValue=3;
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different"<<endl;
    }
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if"<<endl;
    cin.get();
}
```

Output

3 and 3 are the same

data

aValue = 3
aAnotherValue = 3

When if is true

Source Code

```
int main()
{
    int aValue=3;
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        cout<<"3 and 3 are
different"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

3 and 3 are the same
done with if

data

aValue = 3
aAnotherValue = 3

When if is false

Source Code

```
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue!=aAnotherValue) {
        cout<<"3 and 3 are
different"<<endl;
    }
    else {
        cout<<"3 and 3 are the
same"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

data

```
aValue = 3
aAnotherValue = 3
```


When if is false

Source Code

```
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue!=aAnotherValue) {
        cout<<"3 and 3 are
different"<<endl;
    }
    else {
        cout<<"3 and 3 are the
same"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

data

```
aValue = 3
aAnotherValue = 3
```

When if is false

Source Code

```
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue!=aAnotherValue) {
        cout<<"3 and 3 are
different"<<endl;
    }
    else {
        cout<<"3 and 3 are the
same"<<endl;
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if"<<endl;
    cin.get();
}
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Output

data

```
aValue = 3
aAnotherValue = 3
```

When if is false

Source Code

```
int main()
{
    int aValue=3;
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    if(aValue!=aAnotherValue) {
        cout<<"3 and 3 are
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    }
    else {
        cout<<"3 and 3 are the
same"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

data

```
aValue = 3
aAnotherValue = 3
```

When if is false

Source Code

```
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue!=aAnotherValue) {
        cout<<"3 and 3 are
different"<<endl;
    }
    else {
        cout<<"3 and 3 are the
same"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

data

```
aValue = 3
aAnotherValue = 3
```

When if is false

Source Code

```
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue!=aAnotherValue) {
        cout<<"3 and 3 are
different"<<endl;
    }
    else {
        cout<<"3 and 3 are the
same"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

3 and 3 are the same

data

aValue = 3
aAnotherValue = 3

When if is false

Source Code

```
int main()
{
    int aValue=3;
    int aAnotherValue=3;
    if(aValue!=aAnotherValue) {
        cout<<"3 and 3 are
different"<<endl;
    }
    else {
        cout<<"3 and 3 are the
same"<<endl;
    }
    cout<<"done with
if"<<endl;
    cin.get();
}
```

Output

3 and 3 are the same
done with if

data

aValue = 3
aAnotherValue = 3

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- 6 while or for
 - while or for

Why Loop

- Easy way to run a lot of repetitive code
- Make sure that each iteration does exactly the same
- Less copy
paste code (and less copy
paste bugs)

Without Loop

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int i=1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    cin.get();
}
```

Output

data

```
i = 1
```

Without Loop

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int i=1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    cin.get();
}
```

Output

```
i is: 1
```

data

```
i = 1
```

Without Loop

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int i=1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    cin.get();
}
```

Output

```
i is: 1
```

data

```
i = 2
```

Without Loop

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int i=1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
```

data

```
i = 2
```

Without Loop

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int i=1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
```

data

```
i = 3
```

Without Loop

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int i=1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
```

data

```
i = 3
```

Without Loop

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int i=1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
```

data

```
i = 4
```

Without Loop

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int i=1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    i=i+1;
    cout<<"i is: "<<i<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
i is: 4
```

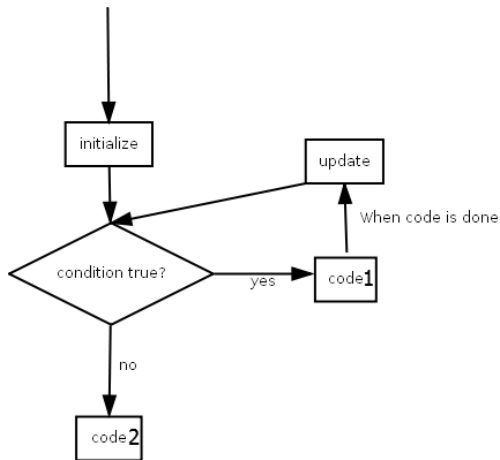
data

```
i = 4
```


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 - Graphical Representation
 - Example
- 6 while or for
 - while or for

Graphical Representation



Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

data

i = 1

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

data

i = 1

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

data

i = 1

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
```

data

```
i = 1
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

i is: 1

data

i = 2

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
```

data

```
i = 2
```


Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
```

data

```
i = 2
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
```

data

```
i = 2
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
```

data

```
i = 3
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
```

data

```
i = 3
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
```

data

```
i = 3
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
```

data

```
i = 3
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
```

data

```
i = 4
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
```

data

```
i = 4
```


Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
```

data

```
i = 4
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
i is: 4
```

data

```
i = 4
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
i is: 4
```

data

```
i = 5
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
i is: 4
```

data

```
i = 5
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    for (int i=1; i<=4; i=i+1)
    {
        cout<<"i is: "<<
i<<endl;
    }
    cout<<"Done with
for"<<endl;
    cin.get();
}
```

Output

```
i is: 1
i is: 2
i is: 3
i is: 4
Done with wile
```

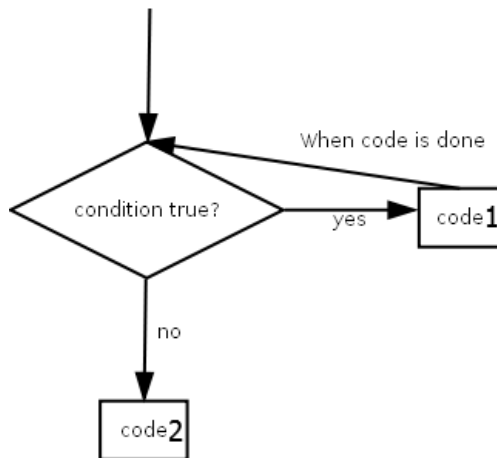
data

```
i = 5
```

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Graphical Representation



Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

data

Count = 1

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

data

Count = 1

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

data

Count = 1

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

data

Count = 1

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

Count is: 1

data

Count = 1

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

Count is: 1

data

Count = 2

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

Count is: 1

data

Count = 2

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

Count is: 1

data

Count = 2

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
```

data

```
Count = 2
```


Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
```

data

```
Count = 3
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
```

data

```
Count = 3
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
```

data

```
Count = 3
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
Count is: 3
```

data

```
Count = 3
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
Count is: 3
```

data

```
Count = 4
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
Count is: 3
```

data

```
Count = 4
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
Count is: 3
```

data

```
Count = 4
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
Count is: 3
Count is: 4
```

data

```
Count = 4
```


Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
Count is: 3
Count is: 4
```

data

```
Count = 5
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
Count is: 3
Count is: 4
```

data

```
Count = 5
```

Example

Source Code

```
#include <iostream>
using namespace std;
int main()
{
    int count = 1;
    while (count < 5 )
    {
        cout<<"Count is: "<<
count<<endl;
        count=count+1;
    }
    cout<<"Done with
wile"<<endl;
    cin.get();
}
```

Output

```
Count is: 1
Count is: 2
Count is: 3
Count is: 4
Done with wile
```

data

```
Count = 5
```

when to use the different loops

For loop

- When you know exactly how many times you need to run some code
- Running through each element in a list

While loop

- When you need to run onto a condition a met
- Running onto you reach the end of a file
- Running onto the user gives a specific input